

第4章 线性代数

4.1 线性代数函数包

使用线性代数的命令之前，必须首先加载函数包 [LinearAlgebra](#) 或 [Student\[LinearAlgebra\]](#)。

```
> with(LinearAlgebra);  
[&x, Add, Adjoint, BackwardSubstitute, BandMatrix, Basis, BezoutMatrix,      (1.1)  
  BidiagonalForm, BilinearForm, CharacteristicMatrix,  
  CharacteristicPolynomial, Column, ColumnDimension, ColumnOperation,  
  ColumnSpace, CompanionMatrix, ConditionNumber, ConstantMatrix,  
  ConstantVector, Copy, CreatePermutation, CrossProduct, DeleteColumn,  
  DeleteRow, Determinant, Diagonal, DiagonalMatrix, Dimension,  
  Dimensions, DotProduct, EigenConditionNumbers, Eigenvalues,  
  Eigenvectors, Equal, ForwardSubstitute, FrobeniusForm,  
  GaussianElimination, GenerateEquations, GenerateMatrix, Generic,  
  GetResultDataType, GetResultShape, GivensRotationMatrix, GramSchmidt,  
  HankelMatrix, HermiteForm, HermitianTranspose, HessenbergForm,  
  HilbertMatrix, HouseholderMatrix, IdentityMatrix, IntersectionBasis,  
  IsDefinite, IsOrthogonal, IsSimilar, IsUnitary, JordanBlockMatrix,  
  JordanForm, LA_Main, LUdecomposition, LeastSquares, LinearSolve, Map,  
  Map2, MatrixAdd, MatrixExponential, MatrixFunction, MatrixInverse,  
  MatrixMatrixMultiply, MatrixNorm, MatrixPower, MatrixScalarMultiply,  
  MatrixVectorMultiply, MinimalPolynomial, Minor, Modular, Multiply,  
  NoUserValue, Norm, Normalize, NullSpace, OuterProductMatrix,  
  Permanent, Pivot, PopovForm, QRdecomposition, RandomMatrix,  
  RandomVector, Rank, RationalCanonicalForm, ReducedRowEchelonForm, Row,  
  RowDimension, RowOperation, RowSpace, ScalarMatrix, ScalarMultiply,  
  ScalarVector, SchurForm, SingularValues, SmithForm,  
  StronglyConnectedBlocks, SubMatrix, SubVector, SumBasis,  
  SylvesterMatrix, ToeplitzMatrix, Trace, Transpose, TridiagonalForm,  
  UnitVector, VandermondeMatrix, VectorAdd, VectorAngle,  
  VectorMatrixMultiply, VectorNorm, VectorScalarMultiply, ZeroMatrix,  
  ZeroVector, Zip]
```

```
> with(Student[LinearAlgebra]);  
[&x, `.` , AddRow, AddRows, Adjoint, ApplyLinearTransformPlot,      (1.2)
```

BackwardSubstitute, BandMatrix, Basis, BilinearForm, CharacteristicMatrix, CharacteristicPolynomial, ColumnDimension, ColumnSpace, CompanionMatrix, ConstantMatrix, ConstantVector, CrossProductPlot, Determinant, Diagonal, DiagonalMatrix, Dimension, Dimensions, EigenPlot, EigenPlotTutor, Eigenvalues, EigenvaluesTutor, Eigenvectors, EigenvectorsTutor, Equal, GaussJordanEliminationTutor, GaussianElimination, GaussianEliminationTutor, GenerateEquations, GenerateMatrix, GramSchmidt, HermitianTranspose, Id, IdentityMatrix, IntersectionBasis, InverseTutor, IsDefinite, IsOrthogonal, IsSimilar, IsUnitary, JordanBlockMatrix, JordanForm, LUdecomposition, LeastSquares, LeastSquaresPlot, LinearSolve, LinearSolveTutor, LinearSystemPlot, LinearSystemPlotTutor, LinearTransformPlot, LinearTransformPlotTutor, MatrixBuilder, MinimalPolynomial, Minor, MultiplyRow, Norm, Normalize, NullSpace, Pivot, PlanePlot, ProjectionPlot, QRdecomposition, RandomMatrix, RandomVector, Rank, ReducedRowEchelonForm, ReflectionMatrix, RotationMatrix, RowDimension, RowSpace, SetDefault, SetDefaults, SumBasis, SwapRow, SwapRows, Trace, Transpose, UnitVector, VectorAngle, VectorSumPlot, ZeroMatrix, ZeroVector]

如需向量和向量场运算，还应加载函数包 [VectorCalculus](#) 或 [Student\[VectorCalculus\]](#)。

```
> with(VectorCalculus);
[&x, `*`, `+`, `-`, `.` , <, >, </>, About, AddCoordinates, ArcLength,
BasisFormat, Binormal, Compatibility, ConvertVector, CrossProd,
CrossProduct, Curl, Curvature, D, Del, DirectionalDiff, Divergence,
DotProd, DotProduct, Flux, GetCoordinateParameters, GetCoordinates,
GetPVDdescription, GetRootPoint, GetSpace, Gradient, Hessian, Jacobian,
Laplacian, LineInt, MapToBasis, Nabla, Norm, Normalize, PathInt,
PlotPositionVector, PlotVector, PositionVector, PrincipalNormal,
RadiusOfCurvature, RootedVector, ScalarPotential,
SetCoordinateParameters, SetCoordinates, SpaceCurve, SurfaceInt,
TNBFrame, Tangent, TangentLine, TangentPlane, TangentVector, Torsion,
Vector, VectorField, VectorPotential, VectorSpace, Wronskian, diff,
eval, evalVF, int, limit, series]
```

```
> with(Student[VectorCalculus]);
[&x, `*`, `+`, `-`, `.` , <, >, </>, BasisFormat, Binormal, CrossProduct,
Curl, Curvature, D, Del, Divergence, DotProduct, FlowLine, Flux,
GetCoordinates, Gradient, Laplacian, LineInt, MapToBasis, Nabla, Norm,
Normalize, PathInt, PositionVector, PrincipalNormal,
```

RadiusOfCurvature, RootedVector, ScalarPotential, SetCoordinates, SpaceCurve, SpaceCurveTutor, SurfaceInt, TNBFrame, TangentVector, Torsion, Vector, VectorField, VectorFieldTutor, VectorPotential, diff, evalVF, int, limit, series]

4.2 向量的定义和运算

输入向量

$$\begin{aligned}
 > u := \langle 1, 2 \rangle; v := \begin{bmatrix} 1 \\ 2 \end{bmatrix}; w := \begin{bmatrix} 1 \\ 2 \end{bmatrix}; \\
 & \qquad \qquad \qquad u := \begin{bmatrix} 1 \\ 2 \end{bmatrix} \\
 & \qquad \qquad \qquad v := \begin{bmatrix} 1 \\ 2 \end{bmatrix} \\
 & \qquad \qquad \qquad w := \begin{bmatrix} 1 \\ 2 \end{bmatrix}
 \end{aligned} \tag{2.1}$$

$$\begin{aligned}
 > \text{whattype}(u), \text{whattype}(v), \text{whattype}(w) \\
 & \qquad \qquad \qquad \text{Vector}_{\text{column}}, \text{Vector}_{\text{column}}, \text{Matrix}
 \end{aligned} \tag{2.2}$$

$$\begin{aligned}
 > u_2 := -u_1; u \\
 & \qquad \qquad \qquad u_2 := -1 \\
 & \qquad \qquad \qquad \begin{bmatrix} 1 \\ -1 \end{bmatrix}
 \end{aligned} \tag{2.3}$$

注意：当加载函数包VectorCalculus或Student[VectorCalculus]之后，表达式 $\langle 1, 2 \rangle$ 的含义发生了变化。

定义向量 [Vector](#)

$$\begin{aligned}
 > u := [1, 2]; v := \text{Vector}(u); w := \text{Vector}[\text{row}](u); \\
 & \qquad \qquad \qquad u := [1, 2] \\
 & \qquad \qquad \qquad v := \begin{bmatrix} 1 \\ 2 \end{bmatrix} \\
 & \qquad \qquad \qquad w := \begin{bmatrix} 1 & 2 \end{bmatrix}
 \end{aligned} \tag{2.4}$$

$$> \text{whattype}(u), \text{whattype}(v), \text{whattype}(w) \tag{2.5}$$

$$\text{list, } \mathit{Vector}_{\text{column}}, \mathit{Vector}_{\text{row}} \quad (2.5)$$

$$\begin{aligned} > \mathit{Vector}[\text{row}](5, v) \\ & \quad \quad \quad \begin{bmatrix} 1 & 2 & 0 & 0 & 0 \end{bmatrix} \end{aligned} \quad (2.6)$$

$$\begin{aligned} > \mathit{Vector}[\text{row}](5, \sin) \\ & \quad \quad \quad \begin{bmatrix} \sin(1) & \sin(2) & \sin(3) & \sin(4) & \sin(5) \end{bmatrix} \end{aligned} \quad (2.7)$$

生成随机向量 [RandomVector](#)

$$\begin{aligned} > \mathit{RandomVector}[\text{row}](5, \text{generator}=0..1) \\ & \quad \quad \quad \begin{bmatrix} 0 & 1 & 0 & 1 & 1 \end{bmatrix} \end{aligned} \quad (2.8)$$

$$\begin{aligned} > \mathit{RandomVector}[\text{row}](5, \text{generator}=0..1.0) \\ & \quad \quad \quad [0.573754663321269453, 0.773917130825996002, 0.456032823759049522, \\ & \quad \quad \quad 0.643960953645390854, 0.710703873355774007] \end{aligned} \quad (2.9)$$

加法、数乘、线性组合 [VectorAdd](#)

$$\begin{aligned} > u := \mathit{Vector}[\text{row}](3, \text{symbol}=a); v := \mathit{Vector}[\text{row}](3, \text{symbol}=b); \\ & \quad \quad \quad u := \begin{bmatrix} a_1 & a_2 & a_3 \end{bmatrix} \\ & \quad \quad \quad v := \begin{bmatrix} b_1 & b_2 & b_3 \end{bmatrix} \end{aligned} \quad (2.10)$$

$$\begin{aligned} > 2u - 3v, \mathit{VectorAdd}(u, v, 2, -3); \\ & \quad \quad \quad \begin{bmatrix} 2a_1 - 3b_1 & 2a_2 - 3b_2 & 2a_3 - 3b_3 \end{bmatrix}, \begin{bmatrix} 2a_1 - 3b_1 & 2a_2 - 3b_2 & 2a_3 - 3b_3 \end{bmatrix} \end{aligned} \quad (2.11)$$

内积 [DotProduct](#)、外积 [CrossProduct](#)、双线性型 [BilinearForm](#)

$$\begin{aligned} > u \cdot v, \mathit{DotProduct}(u, v); \\ & \quad \quad \quad \overline{b_1 a_1 + b_2 a_2 + b_3 a_3}, \overline{b_1 a_1 + b_2 a_2 + b_3 a_3} \end{aligned} \quad (2.12)$$

$$\begin{aligned} > u \&x v, \mathit{CrossProduct}(u, v); \\ & \quad \quad \quad \begin{bmatrix} a_2 b_3 - a_3 b_2 & a_3 b_1 - a_1 b_3 & a_1 b_2 - a_2 b_1 \end{bmatrix}, \\ & \quad \quad \quad \begin{bmatrix} a_2 b_3 - a_3 b_2 & a_3 b_1 - a_1 b_3 & a_1 b_2 - a_2 b_1 \end{bmatrix} \end{aligned} \quad (2.13)$$

$$\begin{aligned} > \mathit{BilinearForm} \left(u, v, \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \right); \\ & \quad \quad \quad \overline{b_1 + 4b_2 + 7b_3 a_1 + 2b_1 + 5b_2 + 8b_3 a_2 + 3b_1 + 6b_2 + 9b_3 a_3} \end{aligned} \quad (2.14)$$

问题：将 u, v 分别换成行向量或列向量，结果有何异同？

向量范数 [Norm](#)、夹角 [VectorAngle](#)

$$\begin{aligned} &> \text{Norm}(u); \text{VectorAngle}(u, v); \\ &\quad \arccos\left(\frac{\max(|a_1|, |a_3|, |a_2|)}{\frac{b_1}{a_1} + \frac{b_2}{a_2} + \frac{b_3}{a_3}}\right) \end{aligned} \quad (2.15)$$

$$\begin{aligned} &> \text{Norm}(u, 0), \text{Norm}(u, 1), \text{Norm}(u, 2), \text{Norm}(u, \text{infinity}) \\ &\quad 3, |a_1| + |a_2| + |a_3|, \sqrt{|a_1|^2 + |a_2|^2 + |a_3|^2}, \max(|a_1|, |a_3|, |a_2|) \end{aligned} \quad (2.16)$$

问题：将 u, v 分别换成行向量或列向量，结果又有何异同？

向量组生成的子空间的基 [Basis](#)、和 [SumBasis](#)、交 [IntersectionBasis](#)、正交化 [GramSchmidt](#)。

$$\begin{aligned} &> u1 := \langle 1|2|1|-2 \rangle; u2 := \langle 2|3|1|0 \rangle; u3 := \langle 1|2|2|-3 \rangle; v1 := \langle 1|1|1|1 \rangle; v2 := \langle 1|0|1|-1 \rangle \\ &\quad -1 \rangle; v3 := \langle 1|3|0|-4 \rangle; \\ &\quad u1 := \begin{bmatrix} 1 & 2 & 1 & -2 \end{bmatrix} \\ &\quad u2 := \begin{bmatrix} 2 & 3 & 1 & 0 \end{bmatrix} \\ &\quad u3 := \begin{bmatrix} 1 & 2 & 2 & -3 \end{bmatrix} \\ &\quad v1 := \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \\ &\quad v2 := \begin{bmatrix} 1 & 0 & 1 & -1 \end{bmatrix} \\ &\quad v3 := \begin{bmatrix} 1 & 3 & 0 & -4 \end{bmatrix} \end{aligned} \quad (2.17)$$

$$\begin{aligned} &> \text{Basis}([u1, u2, u3, v1, v2, v3]) \\ &\quad \left[\begin{bmatrix} 1 & 2 & 1 & -2 \end{bmatrix}, \begin{bmatrix} 2 & 3 & 1 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 2 & 2 & -3 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 1 & -1 \end{bmatrix} \right] \end{aligned} \quad (2.18)$$

$$\begin{aligned} &> \text{SumBasis}([u1, u2, u3], [v1, v2, v3]) \\ &\quad \left[\begin{bmatrix} 1 & 2 & 1 & -2 \end{bmatrix}, \begin{bmatrix} 2 & 3 & 1 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 2 & 2 & -3 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 1 & -1 \end{bmatrix} \right] \end{aligned} \quad (2.19)$$

$$\begin{aligned} &> \text{IntersectionBasis}([u1, u2, u3], [v1, v2, v3]) \\ &\quad \left[\begin{bmatrix} 1 & 3 & 0 & -4 \end{bmatrix}, \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \right] \end{aligned} \quad (2.20)$$

$$\begin{aligned} &> \text{GramSchmidt}([u1, u2, u3]) \\ &\quad \left[\begin{bmatrix} 1 & 2 & 1 & -2 \end{bmatrix}, \begin{bmatrix} \frac{11}{10} & \frac{6}{5} & \frac{1}{10} & \frac{9}{5} \end{bmatrix}, \begin{bmatrix} \frac{1}{59} & -\frac{15}{59} & \frac{43}{59} & \frac{7}{59} \end{bmatrix} \right] \end{aligned} \quad (2.21)$$

▼ 4.3 矩阵的定义

输入矩阵

$$\begin{aligned}
 &> A := \langle \langle 1|2\rangle, \langle 3|4\rangle \rangle; B := \langle \langle 1, 2 | \langle 3, 4 \rangle \rangle; C := \begin{bmatrix} 11 & 12 \\ 21 & 22 \end{bmatrix}; \\
 &A := \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \\
 &B := \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix} \\
 &C := \begin{bmatrix} 11 & 12 \\ 21 & 22 \end{bmatrix} \tag{3.1}
 \end{aligned}$$

$$\begin{aligned}
 &> \text{whattype}(A), \text{whattype}(B), \text{whattype}(C) \\
 &Matrix, Matrix, Matrix \tag{3.2}
 \end{aligned}$$

定义矩阵 [Matrix](#)

$$\begin{aligned}
 &> Matrix(2); \\
 &\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \tag{3.3}
 \end{aligned}$$

$$\begin{aligned}
 &> Matrix(2, 3) \\
 &\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \tag{3.4}
 \end{aligned}$$

$$\begin{aligned}
 &> Matrix([[1, 2, 3], [4, 5, 6]]); \\
 &\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \tag{3.5}
 \end{aligned}$$

$$\begin{aligned}
 &> Matrix([\langle 1, 2, 3 \rangle, \langle 4, 5, 6 \rangle]); \\
 &\begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} \tag{3.6}
 \end{aligned}$$

$$\begin{aligned}
 &> Matrix\left(3, (i, j) \rightarrow \frac{1}{i+j-1}\right) \\
 &\tag{3.7}
 \end{aligned}$$

$$\begin{bmatrix} 1 & \frac{1}{2} & \frac{1}{3} \\ \frac{1}{2} & \frac{1}{3} & \frac{1}{4} \\ \frac{1}{3} & \frac{1}{4} & \frac{1}{5} \end{bmatrix} \quad (3.7)$$

```
> Matrix(3, 4, symbol = a, shape = band[1, 1])
```

$$\begin{bmatrix} a_{1,1} & a_{1,2} & 0 & 0 \\ a_{2,1} & a_{2,2} & a_{2,3} & 0 \\ 0 & a_{3,2} & a_{3,3} & a_{3,4} \end{bmatrix} \quad (3.8)$$

随机矩阵 [RandomMatrix](#)

```
> randomize() :
> RandomMatrix(2, 3)
```

$$\begin{bmatrix} 26 & -73 & 40 \\ -6 & 36 & 62 \end{bmatrix} \quad (3.9)$$

```
> RandomMatrix(4, 3, generator = -10..10, outputoptions = [shape = triangular])
```

$$\begin{bmatrix} 9 & 6 & 1 \\ 0 & -2 & -4 \\ 0 & 0 & 6 \\ 0 & 0 & 0 \end{bmatrix} \quad (3.10)$$

注意：使用RandomMatrix之前，必须先运行randomize；

特殊矩阵（详见课本94页表4-1）

```
> ZeroMatrix(2, 3)
```

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad (3.11)$$

```
> IdentityMatrix(2, 3)
```

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad (3.12)$$

```
> DiagonalMatrix([1, 2], 2, 3)
```

$$\quad (3.13)$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \end{bmatrix} \quad (3.13)$$

存取矩阵元素 [Column](#)、[Diagonal](#)、[Dimension](#)、[Row](#)、[SubMatrix](#)

> $a := 'a' : A := \text{Matrix}(3, 4, \text{symbol} = a);$

$$A := \begin{bmatrix} a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} \end{bmatrix} \quad (3.14)$$

> $A_{2,3}$

$$a_{2,3} \quad (3.15)$$

> $A[1..2, 3..4]$

$$\begin{bmatrix} a_{1,3} & a_{1,4} \\ a_{2,3} & a_{2,4} \end{bmatrix} \quad (3.16)$$

> $A[1..2, 3..4] := -A[1..2, 3..4]; A$

$$A_{1..2, 3..4} := \begin{bmatrix} a_{1,3} & a_{1,4} \\ a_{2,3} & a_{2,4} \end{bmatrix}$$

$$\begin{bmatrix} a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} \end{bmatrix} \quad (3.17)$$

> $\text{Dimension}(A)$

$$\text{Dimension} \left(\begin{bmatrix} a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} \end{bmatrix} \right) \quad (3.18)$$

> $\text{Diagonal}(A)$

$$\begin{bmatrix} a_{1,1} \\ a_{2,2} \\ a_{3,3} \end{bmatrix} \quad (3.19)$$

> $A := \text{Matrix}(2, \text{symbol} = a); B := \text{Matrix}(2, \text{symbol} = b);$

$$A := \begin{bmatrix} a_{1,1} & a_{1,2} \\ a_{2,1} & a_{2,2} \end{bmatrix}$$

$$B := \begin{bmatrix} b_{1,1} & b_{1,2} \\ b_{2,1} & b_{2,2} \end{bmatrix} \quad (3.20)$$

> $\langle A|B \rangle$;

$$\begin{bmatrix} a_{1,1} & a_{1,2} & b_{1,1} & b_{1,2} \\ a_{2,1} & a_{2,2} & b_{2,1} & b_{2,2} \end{bmatrix} \quad (3.21)$$

> $\langle A, B \rangle$

$$\begin{bmatrix} a_{1,1} & a_{1,2} \\ a_{2,1} & a_{2,2} \\ b_{1,1} & b_{1,2} \\ b_{2,1} & b_{2,2} \end{bmatrix} \quad (3.22)$$

> $DiagonalMatrix([A, B])$;

$$\begin{bmatrix} a_{1,1} & a_{1,2} & 0 & 0 \\ a_{2,1} & a_{2,2} & 0 & 0 \\ 0 & 0 & b_{1,1} & b_{1,2} \\ 0 & 0 & b_{2,1} & b_{2,2} \end{bmatrix} \quad (3.23)$$

▼ 4.4 矩阵的运算

基本运算

> $A := Matrix(2, symbol = a); B := Matrix(2, symbol = b);$

$$A := \begin{bmatrix} a_{1,1} & a_{1,2} \\ a_{2,1} & a_{2,2} \end{bmatrix} \quad (4.1)$$

$$B := \begin{bmatrix} b_{1,1} & b_{1,2} \\ b_{2,1} & b_{2,2} \end{bmatrix}$$

> $A + B$;

$$\begin{bmatrix} a_{1,1} + b_{1,1} & a_{1,2} + b_{1,2} \\ a_{2,1} + b_{2,1} & a_{2,2} + b_{2,2} \end{bmatrix} \quad (4.2)$$

> $A \cdot B$;

(4.3)

$$\begin{bmatrix} a_{1,1} & b_{1,1} + a_{1,2} & b_{2,1} & a_{1,1} & b_{1,2} + a_{1,2} & b_{2,2} \\ a_{2,1} & b_{1,1} + a_{2,2} & b_{2,1} & a_{2,1} & b_{1,2} + a_{2,2} & b_{2,2} \end{bmatrix} \quad (4.3)$$

> 2·A;

$$\begin{bmatrix} 2 & a_{1,1} & 2 & a_{1,2} \\ 2 & a_{2,1} & 2 & a_{2,2} \end{bmatrix} \quad (4.4)$$

> A²;

$$\begin{bmatrix} a_{1,1}^2 + a_{1,2} a_{2,1} & a_{1,1} a_{1,2} + a_{1,2} a_{2,2} \\ a_{2,1} a_{1,1} + a_{2,2} a_{2,1} & a_{1,2} a_{2,1} + a_{2,2}^2 \end{bmatrix} \quad (4.5)$$

> A⁻¹;

$$\begin{bmatrix} \frac{a_{2,2}}{a_{1,1} a_{2,2} - a_{1,2} a_{2,1}} & -\frac{a_{1,2}}{a_{1,1} a_{2,2} - a_{1,2} a_{2,1}} \\ -\frac{a_{2,1}}{a_{1,1} a_{2,2} - a_{1,2} a_{2,1}} & \frac{a_{1,1}}{a_{1,1} a_{2,2} - a_{1,2} a_{2,1}} \end{bmatrix} \quad (4.6)$$

> A^{%T};

$$\begin{bmatrix} a_{1,1} & a_{2,1} \\ a_{1,2} & a_{2,2} \end{bmatrix} \quad (4.7)$$

> A^{%H};

$$\begin{bmatrix} \overline{a_{1,1}} & \overline{a_{2,1}} \\ \overline{a_{1,2}} & \overline{a_{2,2}} \end{bmatrix} \quad (4.8)$$

>

>

注意：A^{%T} 和 A^{%H} 中的 T 和 H 必须是大写。

矩阵函数（详见课本101页表4-4和106页表4-5）

> A := Matrix(2, symbol = a);

$$A := \begin{bmatrix} a_{1,1} & a_{1,2} \\ a_{2,1} & a_{2,2} \end{bmatrix} \quad (4.9)$$

> Adjoint(A);

$$\begin{bmatrix} a_{2,2} & -a_{1,2} \\ -a_{2,1} & a_{1,1} \end{bmatrix} \quad (4.10)$$

$$\begin{aligned} &> \text{Determinant}(A); \\ & \qquad a_{2,2} a_{1,1} - a_{2,1} a_{1,2} \end{aligned} \tag{4.11}$$

$$\begin{aligned} &> \text{Permanent}(A); \\ & \qquad a_{2,2} a_{1,1} + a_{2,1} a_{1,2} \end{aligned} \tag{4.12}$$

$$\begin{aligned} &> \text{Trace}(A); \\ & \qquad a_{1,1} + a_{2,2} \end{aligned} \tag{4.13}$$

$$\begin{aligned} &> A := \langle\langle -1, 3 \rangle \mid \langle 2, 4 \rangle\rangle; \\ & \qquad A := \begin{bmatrix} -1 & 2 \\ 3 & 4 \end{bmatrix} \end{aligned} \tag{4.14}$$

$$\begin{aligned} &> \text{Rank}(A); \\ & \qquad 2 \end{aligned} \tag{4.15}$$

$$\begin{aligned} &> \text{CharacteristicPolynomial}(A, x); \\ & \qquad -10 + x^2 - 3x \end{aligned} \tag{4.16}$$

$$\begin{aligned} &> \text{Eigenvalues}(A); \\ & \qquad \begin{bmatrix} 5 \\ -2 \end{bmatrix} \end{aligned} \tag{4.17}$$

$$\begin{aligned} &> \text{Eigenvectors}(A); \\ & \qquad \begin{bmatrix} 5 \\ -2 \end{bmatrix}, \begin{bmatrix} \frac{1}{3} & -2 \\ 1 & 1 \end{bmatrix} \end{aligned} \tag{4.18}$$

$$\begin{aligned} &> \text{JordanForm}(A); \\ & \qquad \begin{bmatrix} -2 & 0 \\ 0 & 5 \end{bmatrix} \end{aligned} \tag{4.19}$$

$$\begin{aligned} &> \text{LUdecomposition}(A) \\ & \qquad \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ -3 & 1 \end{bmatrix}, \begin{bmatrix} -1 & 2 \\ 0 & 10 \end{bmatrix} \end{aligned} \tag{4.20}$$

$$\begin{aligned} &> \text{QRdecomposition}(A) \\ & \qquad \begin{bmatrix} -\frac{1}{10} & \sqrt{10} & \frac{3}{10} & \sqrt{10} \\ \frac{3}{10} & \sqrt{10} & \frac{1}{10} & \sqrt{10} \end{bmatrix}, \begin{bmatrix} \sqrt{10} & \sqrt{10} \\ 0 & \sqrt{10} \end{bmatrix} \end{aligned} \tag{4.21}$$

$$\begin{aligned} &> \text{SingularValues}(A); \\ & \qquad \end{aligned} \tag{4.22}$$

$$\begin{bmatrix} \frac{5}{2} \sqrt{2} + \frac{1}{2} \sqrt{10} \\ \frac{5}{2} \sqrt{2} - \frac{1}{2} \sqrt{10} \end{bmatrix} \quad (4.22)$$

注意: `Eigenvalues(A)`、`Eigenvectors(A)` 和 `JordanForm(A)` 返回的特征值次序可能不同。

▼ 4.5 线性方程组

课本110页例23

```
> eqns := [x1+3 x2+6 x3+2 x4=-1, 6 x1+3 x2+6 x3+12 x4=24, 3 x1-x2
           -2 x3+6 x4=17];
eqns := [x1+3 x2+6 x3+2 x4=-1, 6 x1+3 x2+6 x3+12 x4=24, 3 x1
         -x2-2 x3+6 x4=17]      (5.1)
```

```
> A, B := GenerateMatrix(eqns, [x1, x2, x3, x4]);
A, B :=  $\begin{bmatrix} 1 & 3 & 6 & 2 \\ 6 & 3 & 6 & 12 \\ 3 & -1 & -2 & 6 \end{bmatrix}, \begin{bmatrix} -1 \\ 24 \\ 17 \end{bmatrix}$       (5.2)
```

```
> LinearSolve(A, B, free=x); # ` `
 $\begin{bmatrix} 5-2 x_4 \\ -2-2 x_3 \\ x_3 \\ x_4 \end{bmatrix}$       (5.3)
```

课本110页例24

```
> eqns := [x1+2 x2=5, 2 x1+x2=6, x1+x2=4];
eqns := [x1+2 x2=5, 2 x1+x2=6, x1+x2=4]      (5.4)
```

```
> A, B := GenerateMatrix(eqns, [x1, x2]);
A, B :=  $\begin{bmatrix} 1 & 2 \\ 2 & 1 \\ 1 & 1 \end{bmatrix}, \begin{bmatrix} 5 \\ 6 \\ 4 \end{bmatrix}$       (5.5)
```

```
> LinearSolve(A, B, free=x); # ` `
Error, (in LinearAlgebra:-LA_Main:-LinearSolve) inconsistent system
```

```
> LeastSquares(A, B);
```

⌊

$$\begin{bmatrix} \frac{26}{11} \\ \frac{15}{11} \end{bmatrix}$$

(5.6)