ON COLLISIONS IN NONHOLONOMIC SYSTEMS

DMITRY TRESCHEV AND OLEG ZUBELEVICH

DEPT. OF THEORETICAL MECHANICS, MECHANICS AND MATHEMATICS FACULTY, M. V. LOMONOSOV MOSCOW STATE UNIVERSITY RUSSIA, 119899, MOSCOW, VOROB'EVY GORY, MGU

ABSTRACT. We consider nonholonomic systems with collisions and propose a concept of weak solutions to Lagrange-d'Alembert equations. In the light of this concept we describe dynamics of the collisions. Several applications have been investigated. Particularly the collision of rotating ball and the rough floor has been considered.

1. The Description of the Problem

Let us start from the following model example. There is a solid ball B of radius r and of mass m and let its centre of mass coincide with the geometric centre S. The moment of inertia relative to any axis passing trough the point S is equal to J.

Give an informal description of the problem. Being undergone with some potential forces the ball rolls on the floor and sometimes it collides with a vertical wall. After the collision it jumps aside the wall. The wall and the floor are rough: the ball can not slide on the floor and along the wall.

We wish to construct a theory of such a motion in the Lagrangian frame. Particularly, we wish to give sense to the term "elastic collision" in nonholonomic context.

In physical space introduce a Cartesian coordinate system Oxyz. Let (x_S, y_S, z_S) be the coordinates of the point S.

Suppose that the plane Oxy is a solid and rough floor and the plane Ozy is a solid and rough wall. For all the time $t \ge 0$ we have $z_S = r$, $x_S \ge r$.

By $C \in B$ denote the contact point of the ball and the floor. The ball can not slide on the floor:

$$\overline{v}_C = \overline{v}_S + [\overline{\omega}, \overline{SC}] = 0, \tag{1.1}$$

here \overline{v}_C is the velocity of the point C, and $\overline{\omega}$ is the angle velocity of the ball.

²⁰⁰⁰ Mathematics Subject Classification. 70F25,70F35.

Key words and phrases. Nonholonomic mechanics, rigid bodies, collisions, Lagranged'Alembert equation.

Partially supported by grants RFBR 12-01-00441-, Science Sch.-2519.2012.1.

When the ball reaches the wall (say by its point $G \in B$) then we also have

$$\overline{v}_G = \overline{v}_S + [\overline{\omega}, \overline{SG}] = 0, \qquad (1.2)$$

The configuration manifold of the system is $M = \mathbb{R}^2 \times SO(3)$, where $(x_S, y_S) \in \mathbb{R}^2$ and an element of SO(3) determines the orientation of the ball. We use the Euler angles for the local coordinates in SO(3).

Consequently the position of the ball is determined by the vector

$$x = (x_S, y_S, -\varphi, \theta, \psi)^T$$

Why do we write φ with negative sign will be clear below.

The wall is a 4-dimensional manifold $N = \{x_S = r\} \subset M$.

Thus the general construction is as follows. We have a configuration space M, $\dim M = m$ and a submanifold $N \subset M$, $\dim N = m - 1$ (the wall). The manifolds M and N carry the distributions.

In the example under consideration the manifold M carries the nonholonomic constraint given by (1.1) and the manifold N carries the nonholonomic constraint given by (1.1) and (1.2).

Let

$$x = (x_1, \dots, x_m)^T \in M$$

be local coordinates in M.

To determine the distribution at each point $x \in M$ introduce a linear operator

$$A(x): T_x M \to \mathbb{R}^{m-l}, \quad \dim \operatorname{im} A(x) = m - l, \quad x \in M$$

and the mapping $x \mapsto A(x)$ is smooth. The subspaces ker $A(x) \subseteq T_x M$ define an *l*-dimensional distribution in M.

To define an s-dimensional distribution in N introduce a linear operator

$$B(x): T_x M \to \mathbb{R}^{m-s}, \quad \dim \operatorname{im} A(x) = m-s, \quad x \in N.$$

The distribution on N consists of the subspaces ker $B(x) \subseteq T_x N$.

The operators A, B are not uniquely defined: the same distributions can be generated by the different operators A, B but we use them because they naturally arise in the applications.

Assume also that

$$\ker B(x) \subseteq \ker A(x)$$

for each $x \in N$.

The dynamics of the system is described by the smooth Lagrangian $L(x, \dot{x})$.

From the configuration manifold's geometry viewpoint the collisions of the rigid bodies was considered in [3].

One of the results of this article is as follows. The manifold M is endowed with the Riemann metric generated by the kinetic energy of the system. The evolution of the system is expressed by the function $x(t) \in M$. When the point with coordinates x(t) collides with the submanifold N i.e. $x(\tau) \in N$ it then jumps aside obeying the law "the angle of incidence is equal to the angle of reflection". The authors obtained this law from a system with non-solid constraint (wall) by means of some natural limit process.

These results have been obtained in the absence of nonholonomic constraints. We generalize them to the nonholonomic case.

In Section 5.2 we consider a rough ball colliding with a floor and obtain fromulas which particularly describe the following effect [2]: "A perfectly rough ball which conserves kinetic energy behaves in such an unexpected way that it is difficult to pick up after it has bounced twice upon the floor, and, more bizarre, it returns to the hand on being thrown to the floor in such a way that it bounces from the underside of a table."

2. THE WEAK SOLUTIONS TO THE LAGRANGE-D'ALEMBERT EQUATION

In the absence of one-sided constraint N a smooth function $x(t) \in M$, $t \in [t_1, t_2]$ is the motion of the system if and only if for any function

$$\psi(t) = (\psi_1, \dots, \psi_m)^T(t), \quad \psi_k \in \mathcal{D}(t_1, t_2), \quad \psi(t) \in \ker A(x(t))$$
(2.1)

it satisfies the Lagrange-d'Alembert equation

$$\left(\frac{\partial L}{\partial x}(x(t), \dot{x}(t)) - \frac{d}{dt}\frac{\partial L}{\partial \dot{x}}(x(t), \dot{x}(t))\right)\psi(t) = 0, \quad t \in [t_1, t_2]$$
(2.2)

and the equation of constraint

$$\dot{x}(t) \in \ker A(x(t)). \tag{2.3}$$

Definition 1. We shall say that a function $x(t) \in H^1[t_1, t_2]$ is a weak solution to the system of Lagrange-d'Alembert equations and the equations of constraint iff the equation

$$\int_{t_1}^{t_2} \left(\frac{\partial L}{\partial x}(x(t), \dot{x}(t))\psi(t) + \frac{\partial L}{\partial \dot{x}}(x(t), \dot{x}(t))\dot{\psi}(t) \right) dt = 0$$
(2.4)

holds for any ψ that satisfies (2.1) and equation (2.3) holds for almost all $t \in [t_1, t_2]$.

Note that by the Sobolev embedding theorem, the space $H^1[t_0, t_1]$ belongs to $C[t_0, t_1]$.

In case of smooth function x(t), equations (2.4), (2.3) are equivalent to equations (2.2), (2.3). This follows from integration by parts and the Lagrange-d'Alembert principle [1],[4].

If the motion x(t) contains collisions it is point-wise differentiable: at the moment of collision its first derivative is not continuous and the second one does not exist.

Equations (2.4) do not contain the second derivative of x(t). Therefore the concept of weak solutions is a proper tool to describe the motion with collisions.

Let us turn to the details.

Consider a solution x(t) that collides the wall at the moment $\tau \in (t_1, t_2)$ i.e. $x(\tau) \in N$. Correspondingly, one must put

$$\psi(\tau) \in \ker B(x(\tau)). \tag{2.5}$$

We suppose that $x(t) \in C[t_1, t_2]$ and

$$x(t) = \begin{cases} x^{-}(t), & t \in [t_1, \tau], \\ x^{+}(t), & t \in [\tau, t_2] \end{cases}$$

and $x^-(t) \in C^2[t_1, \tau], \quad x^+(t) \in C^2[\tau, t_2].$

The solution x(t) must obey nonholonomic constraint that is

$$\dot{x}^{\pm}(t) \in \ker A(x^{\pm}(t))$$

If $\dot{x}^{-}(\tau) = \dot{x}^{+}(\tau)$ then the derivative $\dot{x}(\tau)$ is defined and

$$\dot{x}(\tau) \in \ker B(x(\tau)). \tag{2.6}$$

2.1. The Equations of Collision. Introduce the notation

$$v^{\pm} = \dot{x}^{\pm}(\tau) \in \ker A(x(\tau)).$$

Splitting the integral (2.4) in sum $\int_{t_1}^{\tau} + \int_{\tau}^{t_2}$ and integrating them by parts obtain

$$\int_{t_1}^{\tau} \left(\frac{\partial L}{\partial x}(x(t), \dot{x}(t)) - \frac{d}{dt} \frac{\partial L}{\partial \dot{x}}(x(t), \dot{x}(t)) \right) \psi(t) \, dt = 0, \tag{2.7}$$

$$\int_{\tau}^{t_2} \left(\frac{\partial L}{\partial x}(x(t), \dot{x}(t)) - \frac{d}{dt} \frac{\partial L}{\partial \dot{x}}(x(t), \dot{x}(t)) \right) \psi(t) \, dt = 0, \tag{2.8}$$

$$\left(\frac{\partial L}{\partial \dot{x}}(x(\tau), v^+) - \frac{\partial L}{\partial \dot{x}}(x(\tau), v^-)\right)\psi(\tau) = 0.$$
 (2.9)

Equations (2.7), (2.8) express that the functions $x^{\pm}(t)$ satisfy to the Lagranged'Alembert equations. By the assumption they also satisfy the equations of constraint: $\dot{x}^{\pm}(t) \in \ker A(x^{\pm}(t))$. That is before and after the collision the system obeys to the Lagrange-d'Alembert equations and the equations of constraint.

Particularly, if the system is holonomic outside N (i.e. A(x) = 0) then in their domains the functions $x^{\pm}(t)$ satisfy the Lagrange equations

$$\frac{\partial L}{\partial x}(x^{\pm}(t), \dot{x}^{\pm}(t)) - \frac{d}{dt}\frac{\partial L}{\partial \dot{x}}(x^{\pm}(t), \dot{x}^{\pm}(t)) = 0.$$

Equation (2.9) describes the behaviour of the system at the moment of collision. This equation is of main importance for us.

3. Lemma from Vector Algebra

The following lemma is mainly used in Section 5. But we placed it here because it provides an introduction to the geometry of the next Section.

Lemma 1. Let $L = \mathbb{R}^m$ be a Euclidean vector space with scalar product given by its Gramian matrix G. And let B be the matrix of a linear operator (we denote operators and their matrices by the same letters)

$$B: L \to \mathbb{R}^{m-s}, \quad \operatorname{rang} B = m - s.$$

Let

$$L = \ker B \oplus W, \quad W \perp \ker B$$

be the orthogonal decomposition of the space.

Then the square matrix of orthogonal projector $P: L \to L$, P(L) = W is

$$P = G^{-1}B^T (BG^{-1}B^T)^{-1}B.$$
 (3.1)

If an operator

$$A: L \to \mathbb{R}^k$$

is such that ker $B \subseteq \ker A$ then one has

$$AP = A. \tag{3.2}$$

Particularly, this implies that $P(\ker A) \subseteq \ker A$.

Proof. To obtain formula (3.1) fix an arbitrary vector $x \in L$ and introduce a linear function $f(\xi) = (Px)^T G\xi$. It is clear

$$\ker B \subseteq \ker f.$$

This implies that there is an operator $\lambda : \mathbb{R}^{m-s} \to \mathbb{R}$ such that $(Px)^T G = \lambda B$ and $Px = G^{-1}B^T \lambda^T$. It remains to find λ^T from the equation B(x-Px) = 0.

To obtain formula (3.2) note that there exists an operator

$$\gamma: \mathbb{R}^{m-s} \to \mathbb{R}^k$$

such that $A = \gamma B$. Consequently, formula (3.2) follows from (3.1).

The Lemma is proved.

4. The Natural Lagrangian System

To proceed with our analysis put

$$L = T(x, \dot{x}, \dot{x}) - V(x).$$

The form

$$T(x,\xi,\eta) = \frac{1}{2}\xi^T G(x)\eta, \quad \xi = (\xi_1,\dots,\xi_m)^T, \quad \eta = (\eta_1,\dots,\eta_m)^T$$

is the kinetic energy of the system, the matrix $G(x) \equiv G^T(x)$ is positive definite. It defines a Riemann metric in M. The potential energy V is a smooth function in M.

By (2.5) equation (2.9) is reduced to

$$T(x(\tau), v^+ - v^-, u) = 0, \quad u \in \ker B(x(\tau)).$$
 (4.1)

From formula (4.1) it follows that the difference $v^+ - v^-$ is perpendicular to ker $B(x(\tau))$.

Hypothesis 1. The vector v^+ depends on the vector v^- by means of a linear operator

$$v^+ = R(x(\tau))v^-, \quad R(x(\tau)) : \ker A(x(\tau)) \to \ker A(x(\tau)).$$

Hypothesis 2. The energy is conserved during the collision:

$$T(x(\tau), v^+, v^+) = T(x(\tau), v^-, v^-).$$

Hypothesis 3. The system is reversible: if x(t) is a motion of the system then x(-t) is also a motion. For the collision this implies that:

$$v^- = R(x(\tau))v^+.$$

The third Hypothesis implies $(R(x(\tau)))^2 = I$.

Note that if dim ker $B(x(\tau)) = \dim \ker A(x(\tau)) - 1$ then the last Hypothesis is fulfilled automatically.

It is reasonable to consider the following decomposition

$$T_{x(\tau)}M = \ker B(x(\tau)) \oplus W(x(\tau)),$$

here $W(x(\tau))$ is the orthogonal complement for ker $B(x(\tau))$, and let

$$P: T_{x(\tau)}M \to W(x(\tau))$$

is the orthogonal projection.

Introduce notations $Pv = v_{\perp}$, $(I - P)v = v_{\parallel} \in \ker B(x(\tau))$ and the norm $|\xi|^2 = T(x(\tau), \xi, \xi)$. Then write

$$v^{\pm} = v_{\perp}^{\pm} + v_{\parallel}^{\pm}.$$

Theorem 4.1. Under hypotheses 1-3 the following formula holds

$$v^{+} = (I - 2P)v^{-}.$$
 (4.2)

4.0.1. Proof of Theorem 4.1. Actually we deal with vectors $v \in \ker A(x(\tau))$ only. By Lemma 1 one has $P(\ker A(x(\tau)) \subseteq \ker A(x(\tau)))$.

By Hypothesis 2 it follows that $|v^+| = |v^-|$ and $R(x(\tau))$ is an isometric operator.

Since the difference $v^+-v^-=(v^+_\parallel-v^-_\parallel)+(v^+_\perp-v^-_\perp)$ is perpendicular to $\ker B(x(\tau))$ we have

$$v_{\parallel}^{+} = v_{\parallel}^{-}$$

so that

$$R(x(\tau))\mid_{\ker B(x(\tau))} = I.$$

Introduce the following space

$$F(x(\tau)) = W(x(\tau)) \cap \ker A(x(\tau))$$

then ker $A(x(\tau)) = F(x(\tau)) \oplus \ker B(x(\tau))$ and $R(x(\tau))F(x(\tau)) = F(x(\tau))$. We finally have

$$v^+ = Qv_{\perp}^- + v_{\parallel}^-, \quad Q = R(x(\tau)) \mid_{F(x(\tau))} : F(x(\tau)) \to F(x(\tau)).$$
 (4.3)

Hypothesis 3 implies that $Q^2 = I$ and consequently each eigenvalue of Qis either equal to 1 or to -1.

Show that the equality $Qv_{\perp}^- = v_{\perp}^-$ is possible if only $v_{\perp}^- = 0$. Indeed, this equality implies $v^+ = Qv_{\perp}^- + v_{\parallel}^- = v^-$. According to formula (2.6) one has $v^- \in \ker B(x(\tau))$ so that $v_{\perp}^- = 0$. Consequently Q = -I and $v^+ = -v_{\perp}^- + v_{\parallel}^-$. In terms of the matrix P the same is written as (4.2).

The Theorem is proved.

5. Applications

Introduce the following notations $J' = J + r^2 m$, $\tilde{J} = J + r^2 m/2$.

5.1. The Ball Rolls on the Floor and Meets the Wall. In this section we solve the problem we started with.

Let \overline{v}_S^{\pm} , $\overline{\omega}^{\pm}$ stand for velocity of the point *S* and for the ball's angular velocity respectively. Superscripts + and - mark the states after the collision and before the collision respectively.

In the coordinates Oxyz one has :

$$\overline{v}_S^{\pm} = v_1^{\pm} \overline{e}_x + v_2^{\pm} \overline{e}_y, \quad \overline{\omega}^{\pm} = \omega_1^{\pm} \overline{e}_x + \omega_2^{\pm} \overline{e}_y + \omega_3^{\pm} \overline{e}_z.$$

From formula (1.1) one has

$$v_1^{\pm} = \omega_2^{\pm} r, \quad v_2^{\pm} = -\omega_1^{\pm} r.$$
 (5.1)

Therefore the velocity of any point of the ball is completely defined by quantities $v_1^{\pm}, v_2^{\pm}, \omega_3^{\pm}$.

Theorem 5.1. The following formalas hold

$$\begin{split} v_1^+ &= -\,v_1^-, \\ v_2^+ &= & \frac{r^2 m}{2\tilde{J}} v_2^- + \frac{rJ}{\tilde{J}} \omega_3^-, \\ \omega_3^+ &= & \frac{J'}{r\tilde{J}} v_2^- - \frac{r^2 m}{2\tilde{J}} \omega_3^-. \end{split}$$

Proof. Introduce the Euler angles so that at the moment of collision one has $\varphi = \psi = 0$, $\theta = \pi/2$. Then it follows that $\overline{\omega} = \dot{\theta}\overline{e}_x + \dot{\psi}\overline{e}_z - \dot{\varphi}\overline{e}_y$. Thus at the moment of collision we have

$$v^{\pm} = (v_1^{\pm}, v_2^{\pm}, \omega_1^{\pm}, \omega_2^{\pm}, \omega_3^{\pm})^T$$

The formula $T = \frac{1}{2}m\overline{v}_S^2 + \frac{1}{2}J\overline{\omega}^2$ implies G = diag(m, m, J, J, J). Combining formulas (5.1) and (1.2) we obtain

$$A = \begin{pmatrix} 1 & 0 & 0 & -r & 0 \\ 0 & 1 & r & 0 & 0 \end{pmatrix}, \quad B = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & -r \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & r & 0 & 0 \end{pmatrix}.$$

The matrix P is calculated with the help of Lemma 1:

$$P = \frac{1}{2\tilde{J}} \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 2J & Jr & 0 & -Jr \\ 0 & rm & J' & 0 & J \\ 0 & 0 & 0 & 1 & 0 \\ 0 & -rm & J & 0 & J' \end{pmatrix}$$

Now the Theorem follows by direct calculation from formula (4.2). The Theorem is proved.

5.2. The Ball is Thrown to the Floor. In this section we consider another problem with the ball. Now we have only the floor Oxy and there is no wall.

Being undergone with some potential forces the ball can move in the half-space $\{z_S > r\}$ and sometimes it can collide with the floor.

After the ball meets the floor $(z_S = r)$ it then jumps aside. The point of contact $C \in B$ has the zero velocity (1.1).

Introduce the configuration manifold of our system as $M = \mathbb{R}^3 \times SO(3)$, where $(x_S, y_S, z_S) \in \mathbb{R}^3$ and an element of SO(3) states the orientation of the ball. As a local coordinates in SO(3) we use the Euler angles. The floor is a fifth dimensional submanifold $N \subset M$ which is given by the equation $z_S = r$.

Let \overline{v}_S^+ , $\overline{\omega}^+$ stand for velocity of the point *S* and for ball's angular velocity after the collision respectively. Let \overline{v}_S^- , $\overline{\omega}^-$ stand for velocity of the point *S* and for ball's angular velocity before the collision respectively.

In the coordinates Oxyz one has :

$$\overline{v}_S^{\pm} = (v_1^{\pm}, v_2^{\pm}, v_3^{\pm}), \quad \overline{\omega}^{\pm} = (\omega_1^{\pm}, \omega_2^{\pm}, \omega_3^{\pm}).$$

Theorem 5.2. The following formulas hold true

$$\begin{aligned} v_1^+ &= \frac{mr^2 - J}{J'} v_1^- + \frac{2Jr}{J'} \omega_2^-, \\ v_2^+ &= \frac{mr^2 - J}{J'} v_2^- - \frac{2Jr}{J'} \omega_1^-, \\ v_3^+ &= -v_3^-, \\ \omega_1^+ &= -\frac{2rm}{J'} v_2^- + \frac{J - mr^2}{J'} \omega_1^-, \\ \omega_2^+ &= \frac{2rm}{J'} v_1^- + \frac{J - mr^2}{J'} \omega_2^-, \\ \omega_3^+ &= \omega_3^-. \end{aligned}$$

Note that by these formulas the angular momentum about the point of contact C is conserved during the collision:

$$m[\overline{CS}, \overline{v}_S^+] + J\overline{\omega}^+ = m[\overline{CS}, \overline{v}_S^-] + J\overline{\omega}^-.$$

Due to formula (2.9) this is not surprise.

Proof of the Theorem. Introduce the Euler angles so that at the moment of collision one has $\varphi = \psi = 0$, $\theta = \pi/2$. Then it follows that $\overline{\omega} = \dot{\theta}\overline{e}_x + \dot{\psi}\overline{e}_z - \dot{\varphi}\overline{e}_y$. Thus at the moment of collision we have

$$v^{\pm} = (v_1^{\pm}, v_2^{\pm}, v_3^{\pm}, \omega_1^{\pm}, \omega_2^{\pm}, \omega_3^{\pm})^T$$

The formula $T = \frac{1}{2}m\overline{v}_S^2 + \frac{1}{2}J\overline{\omega}^2$ implies G = diag(m, m, m, J, J, J). From formula (1.1) one obtains

$$B = \begin{pmatrix} 1 & 0 & 0 & 0 & -r & 0 \\ 0 & 1 & 0 & r & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \end{pmatrix}, \quad A = 0.$$

The matrix of the operator P is computed with the help of Lemma 1:

$$P = \frac{1}{J'} \begin{pmatrix} J & 0 & 0 & 0 & -Jr & 0\\ 0 & J & 0 & Jr & 0 & 0\\ 0 & 0 & 1 & 0 & 0 & 0\\ 0 & rm & 0 & r^2m & 0 & 0\\ -rm & 0 & 0 & 0 & r^2m & 0\\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}.$$

Now Theorem 5.2 follows from formula (4.2). The Theorem is proved.

5.2.1. Nonholonomic Pendulum. Suppose that the ball moves in the standard gravity field $\overline{g} = -g\overline{e}_z$.

Throw the ball to the floor so that

$$\overline{v}_{\overline{S}}^{-} = -v\overline{e}_{x} - u\overline{e}_{z}, \quad \overline{\omega}^{-} = \frac{rmv}{J}\overline{e}_{y}, \quad u, v > 0.$$

From Theorem 5.2 it follows that

$$\overline{v}_S^+ = -\overline{v}_S^-, \quad \overline{\omega}^+ = -\overline{\omega}^-.$$

Thus after the ball jumped up from the floor its centre S moves along the same parabola just in the opposite direction. Since the angle velocity also changes its direction the periodic motion begins. The ball knocks the floor jumps up and go down along the parabola, knocks the floor at another point then flies along the same parabola to the initial point and so on.

6. A Remark on Nonelastic Collision

In the spirit of Newton's law of restitution, propose the following hypothesis:

$$v^{+} = -\mu v_{\perp}^{-} + v_{\parallel}^{-}, \qquad (6.1)$$

here $\mu \in [0,1]$ is the restitution coefficient. This hypothesis is consistent with (4.1).

For plastic collision $\mu = 0$ and for super elastic one $\mu = 1$. In terms of operator P formula (6.1) has the form

$$v^+ = (I - (1 + \mu)P)v^-.$$

Under this hypothesis the corresponding formulas for the ball colliding the floor take the form

$$\begin{aligned} v_1^+ &= \frac{mr^2 - \mu J}{J'} v_1^- + \frac{Jr(1+\mu)}{J'} \omega_2^-, \\ v_2^+ &= \frac{mr^2 - \mu J}{J'} v_2^- - \frac{Jr(1+\mu)}{J'} \omega_1^-, \\ v_3^+ &= -\mu v_3^-, \\ \omega_1^+ &= -\frac{rm(1+\mu)}{J'} v_2^- + \frac{J - \mu mr^2}{J'} \omega_1^-, \\ \omega_2^+ &= \frac{rm(1+\mu)}{J'} v_1^- + \frac{J - \mu mr^2}{J'} \omega_2^-, \\ \omega_3^+ &= \omega_3^-. \end{aligned}$$

References

- A. Bloch, P. Crouch, J. Baillieul, J. Marsden, Nonholonomic Mechanics and Control. Springer, 2003.
- [2] R. Garwin Kinematics of an Ultraelastic Rough Ball. Amer. Journ. of Physics Vol 37, Number 1, January 1969.
- [3] V. V. Kozlov and D. V. Treshchev, BILLIARDS: A Genetic Introduction to the Dynamics of Systems with Impacts. Translations of Mathematical Monographs, vol. 89. Providence, RI: Amer. Math. Soc., 1991.
- [4] Rumiantsev V. V. On Hamiltons principle for nonholonomic systems J. Appl. Math. Mech. Vol.42. N.3. (1978) pp.407-419.