

Chapter 10 Fourier analysis of signals using discrete Fourier transform

10.1 Fourier analysis of signals using the DFT

10.2 DFT analysis of sinusoidal signals

10.3 the time-dependent Fourier transform

For finite-length signals, the DFT provides frequency-domain samples of the Discrete-time Fourier transform. In many cases, the signals do not inherently have finite length. The inconsistency between the **finite-length requirement of the DFT** and the reality of **indefinitely long signals** can be accommodated exactly or approximately through the concepts of **windowing, block processing, and the time-dependent Fourier transform** (短时傅立叶变换) .

10.1 Fourier analysis of signals using the DFT

One of the major applications of the DFT is in analyzing the frequency content of continuous-time signals.

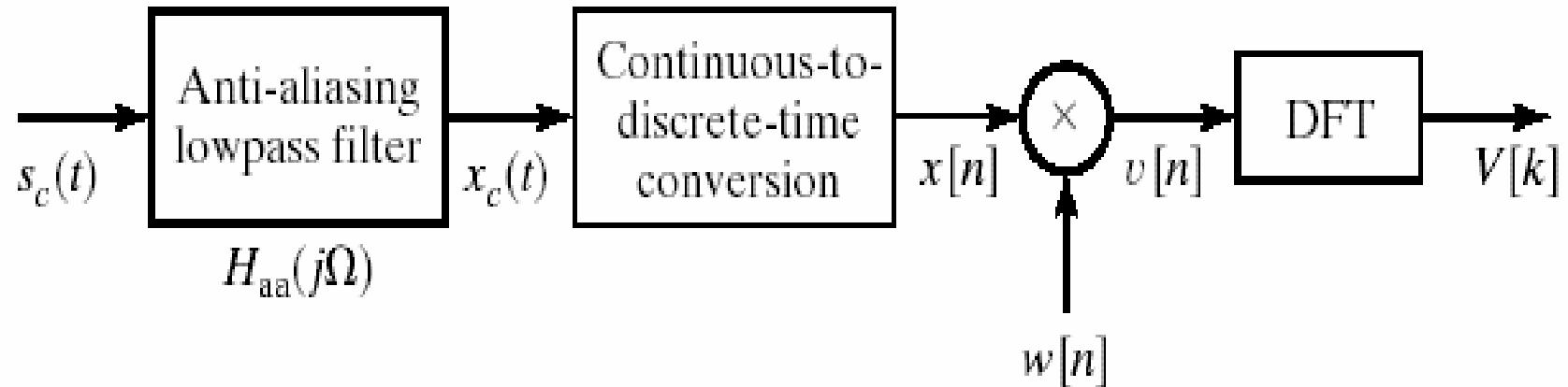
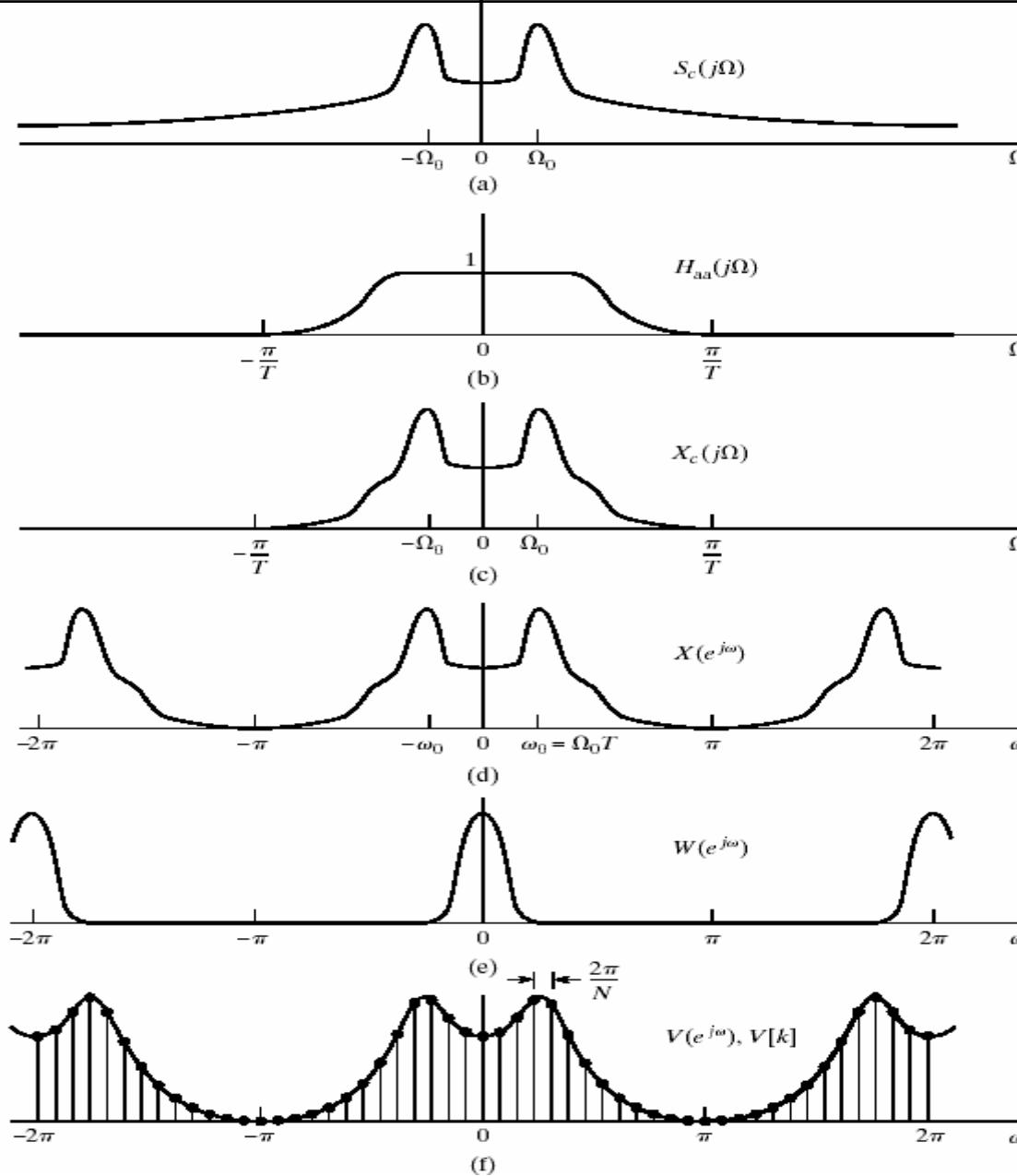


Figure 10.1



真实频谱

抗混迭滤波器频响

由滤波器非理想引入误差

由量化和混迭引入误差

窗序列频谱

时域加窗和频域取样
引入误差

Figure 10.2

采样率与抗混迭滤波器的截止频率的关系:

$$f_s = 2f_c$$

相邻谱线间的频率间距与DFT点数的关系:

$$\Delta\omega = 2\pi / N$$

$$\Delta\Omega = \Delta\omega / T = 2\pi f_s / N$$

$$\Delta f = \Delta\Omega / 2\pi = f_s / N$$

每条谱线对应的频率:

$$\omega_k = 2\pi k / N$$

$$\Omega_k = 2\pi f_s k / N$$

$$f_k = f_s k / N$$

频率分辨率与窗形状和窗长的关系:

矩形窗: $\Delta_{ml} = 4\pi / N$

汉宁/明窗: $\Delta_{ml} = 8\pi / N$

布莱克曼窗: $\Delta_{ml} = 12\pi / N$

10.2 DFT analysis of sinusoidal signals

10.2.1 the effect of windowing

10.2.2 the effect of spectral sampling

We choose **sinusoidal** signals as the specific class of examples to discuss, but most of the issues raised apply more **generally**.

10.2.1 the effect of windowing

$$X(e^{j\omega}) \Rightarrow V(e^{j\omega})$$

Before windowing:

$$x[n] = A_0 \cos(\omega_0 n + \theta_0) + A_1 \cos(\omega_1 n + \theta_1)$$

$$= \frac{A_0}{2} e^{j\theta_0} e^{j\omega_0 n} + \frac{A_0}{2} e^{-j\theta_0} e^{-j\omega_0 n} + \frac{A_1}{2} e^{j\theta_1} e^{j\omega_1 n} + \frac{A_1}{2} e^{-j\theta_1} e^{-j\omega_1 n}$$

$$-\infty < n < \infty$$

$$\begin{aligned} X(e^{j\omega}) &= 2\pi \left[\frac{A_0}{2} e^{j\theta_0} \delta(\omega - \omega_0) + \frac{A_0}{2} e^{j\theta_0} \delta(\omega + \omega_0) \right. \\ &\quad \left. + \frac{A_1}{2} e^{j\theta_1} \delta(\omega - \omega_1) + \frac{A_1}{2} e^{j\theta_1} \delta(\omega + \omega_1) \right] \end{aligned}$$

After windowing:

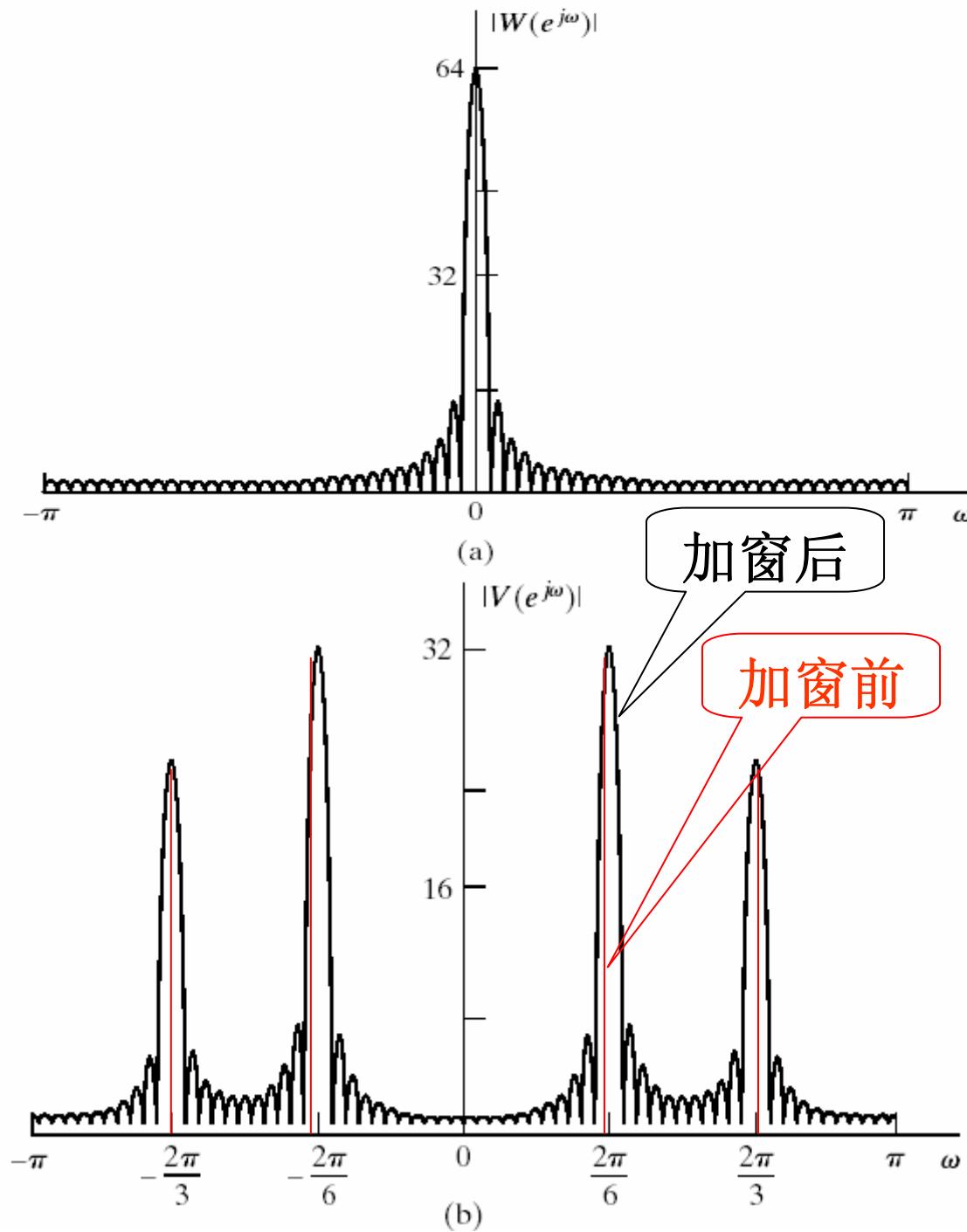
$$v[n] = x[n]w[n]$$

$$\begin{aligned} &= \frac{A_0}{2} w[n] e^{j\theta_0} e^{j\omega_0 n} + \frac{A_0}{2} w[n] e^{-j\theta_0} e^{-j\omega_0 n} \\ &\quad + \frac{A_1}{2} w[n] e^{j\theta_1} e^{j\omega_1 n} + \frac{A_1}{2} w[n] e^{-j\theta_1} e^{-j\omega_1 n} \end{aligned}$$

$$\begin{aligned} V(e^{j\omega}) &= \frac{1}{2\pi} X(e^{j\omega}) * W(e^{j\omega}) \\ &= \frac{A_0}{2} e^{j\theta_0} W(e^{j(\omega-\omega_0)n}) + \frac{A_0}{2} e^{j\theta_0} W(e^{j(\omega+\omega_0)n}) \\ &\quad + \frac{A_1}{2} e^{j\theta_1} W(e^{j(\omega-\omega_1)n}) + \frac{A_1}{2} e^{j\theta_1} W(e^{j(\omega+\omega_1)n}) \end{aligned}$$

EXAMPLE

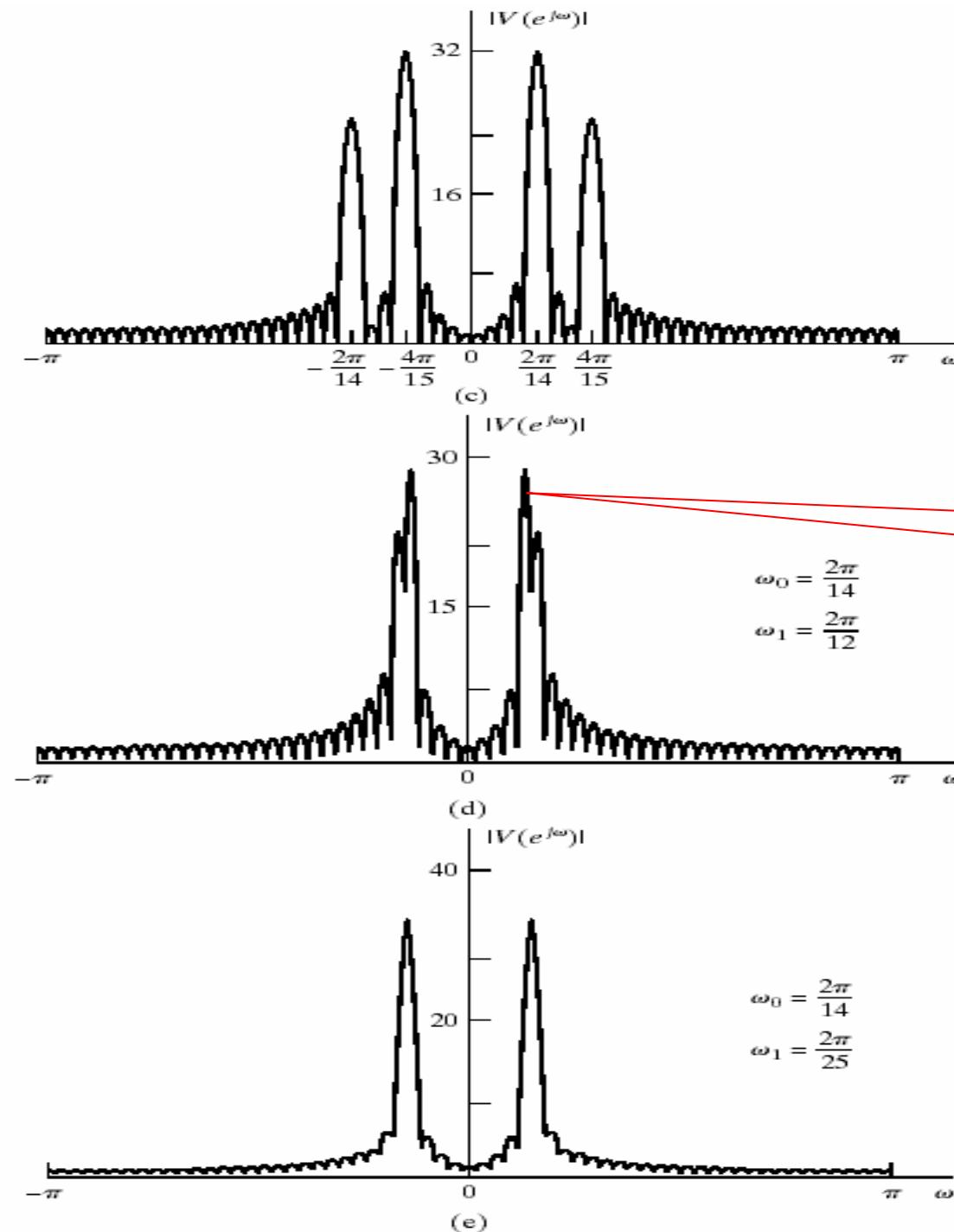
Example 10.3



- (1) 谱线展宽成窗
频谱的主瓣宽
- (2) 产生旁瓣，衰
减等于窗频谱
的旁瓣衰减

Figure 10.3(a)(b)

Figure 10.3(c)(d)(e)



(3) 谱泄露

谱线展宽和谱泄露
导致：

难以确定频率的
位置和幅度；
降低频率分辨率。

产生旁瓣导致：

产生假信号；
淹没小信号¹⁰。

We can find that windowing smears or **broadens** the impulse in theoretical Fourier representation, and thus reduces the ability to resolve sinusoidal signals that are closely spaced in frequency .

The amplitude of one spectrum is affected by the amplitude of another and vice versa when two components are closely spaced in frequency. This interaction is called **leakage** (泄露) . The component at one frequency leaks into the vicinity of another component due to the spectral smearing introduced by the window.

So **reduced resolution** and **leakage** are the two primary effects on the spectrum as a result of applying a window to the signal. The resolution is influenced primarily by the **width of the main lobe** of $W(e^{j\omega})$, while the degree of leakage depends on the **relative amplitude of the main lobe and the side lobes** of $W(e^{j\omega})$.

We define the **frequency resolution** (频率分辨率) is equal to the width of the main lobe of $W(e^{j\omega})$.

注意： 频率分辨率=主瓣宽>DFT谱线间距

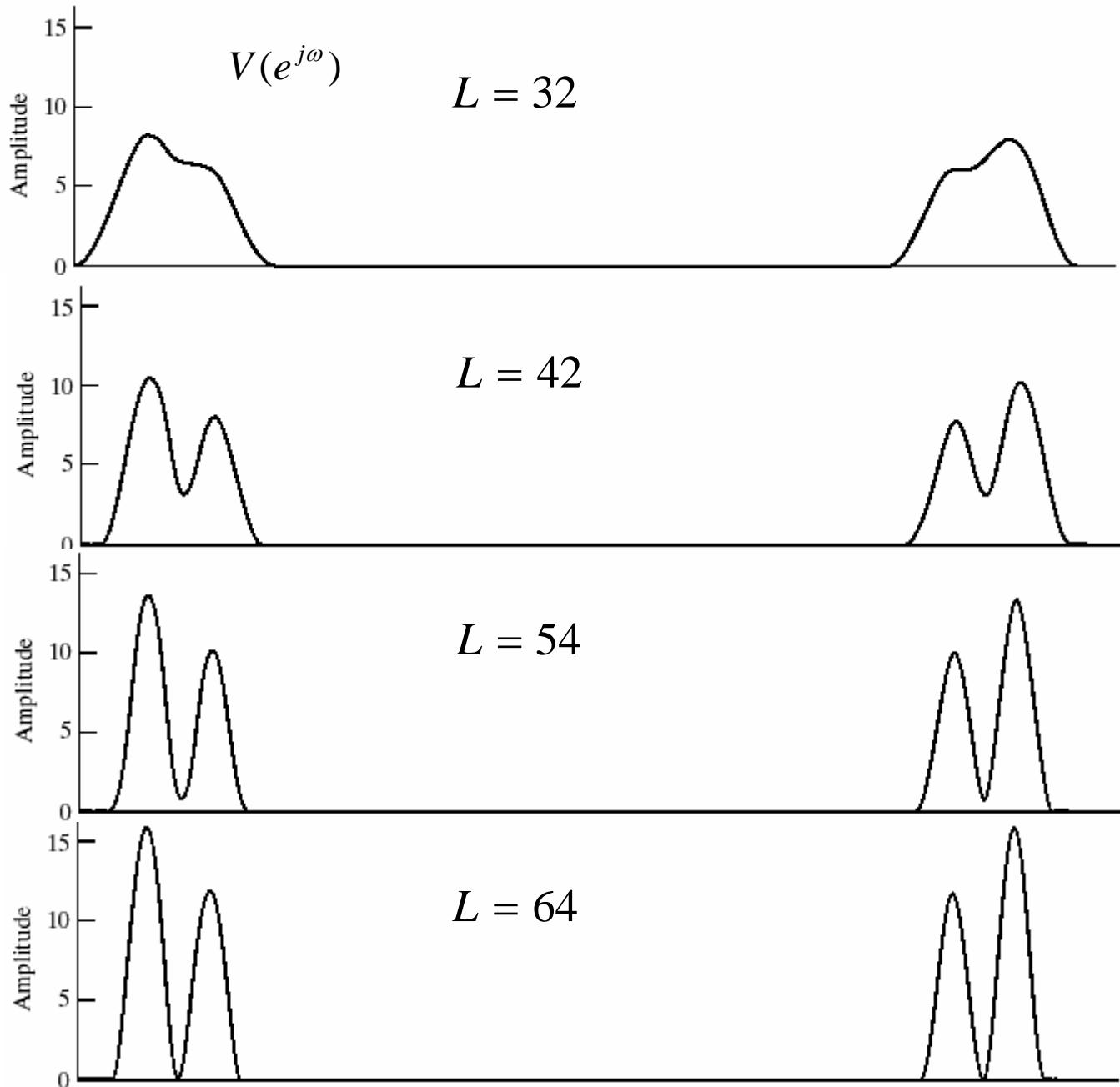
EXAMPLE

example 10.8 :

$$x[n] = (\cos(\frac{2\pi}{14}n)$$

$$+ 0.75 \cos(\frac{4\pi}{15}n))$$

$$w[n] = \text{kaiser } (L = 32 \\ \sim 64, \beta = 5.48)$$



Conclusion: increase L can increase resolution

Figure 10.10¹²

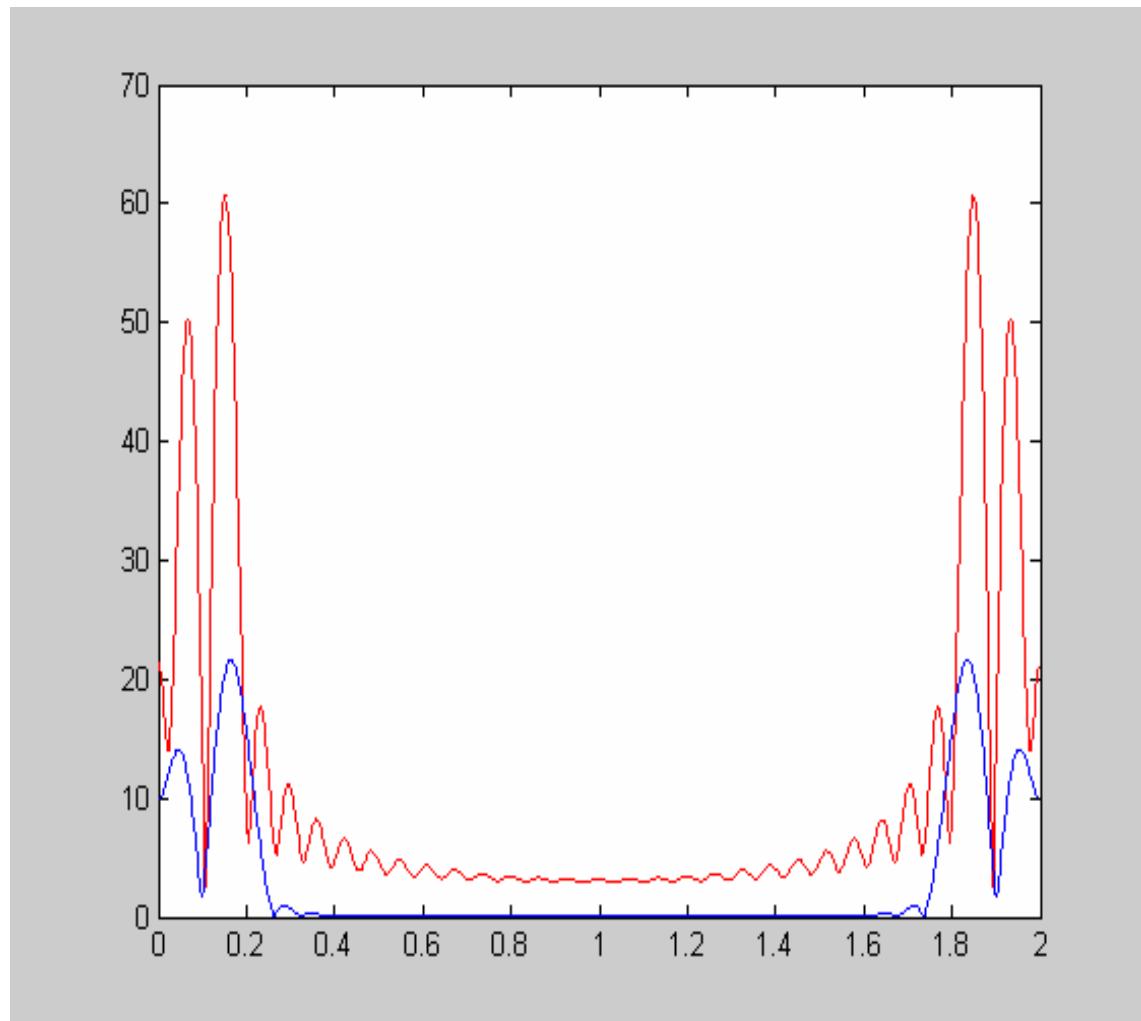
EXAMPLE

$$v[n] = (3.5 * \cos(\frac{2\pi}{14}n) + 3.5 * 0.75 \cos(\frac{2\pi}{25}n))$$

$w_R[n]$: red

$w_{hanning}[n]$: blue

$L = 32$



Conclusion: shape of window has effect on frequency resolution

Determine window's shape and **length**

(1) for Kaiser windows:

$$\beta = \begin{cases} 0.12438(A_{sl} + 6.3) & 60 < A_{sl} < 120 \\ 0.76609(A_{sl} - 13.26)^{0.4} + 0.09834(A_{sl} - 13.26) & 13.26 \leq A_{sl} \leq 60 \\ 0 & A_{sl} < 13.26 \end{cases}$$

$$L = \frac{24\pi(A_{sl} + 12)}{155\Delta_{ml}} + 1$$

Δ_{ml} : main-lobe width

A_{sl} : relative side-lobe level

(2) for Blackman window:
look up the table

10.2.2 the effect of spectral sampling

$$V(e^{j\omega}) \Rightarrow V[k]$$

The DFT of the windowed sequence provides samples of $V(e^{j\omega})$.
Spectral sampling can sometimes produce misleading results.

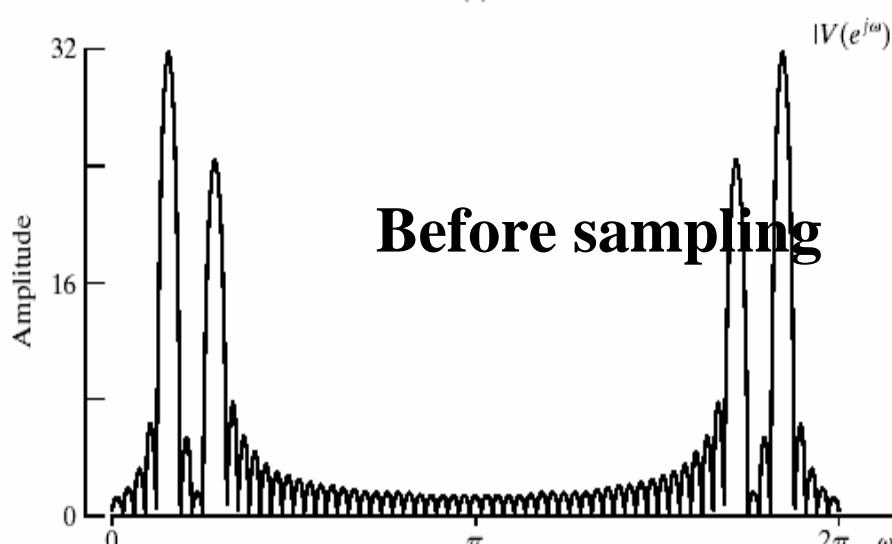
EXAMPLE

$$example 10.4 : x[n] = (\cos(\frac{2\pi}{14}n)$$

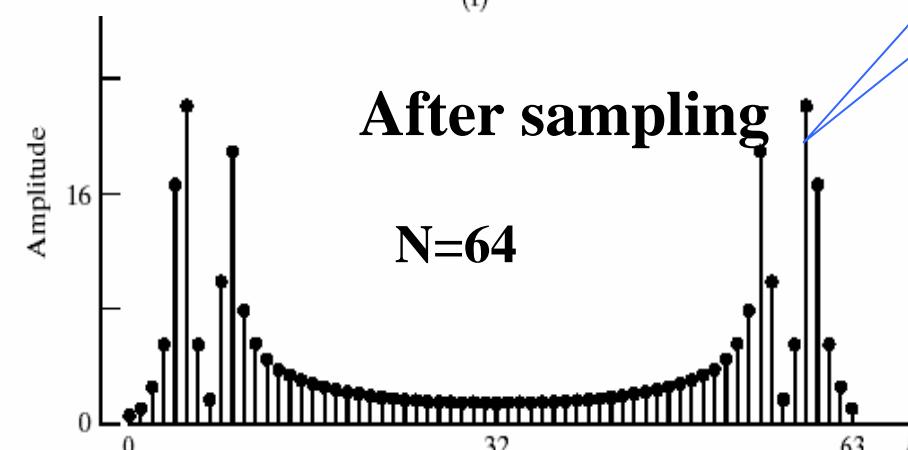
$$+ 0.75 \cos(\frac{4\pi}{15}n)) R_{64}[n]$$

$w[n]$'s length $L = 64$

峰值未取到

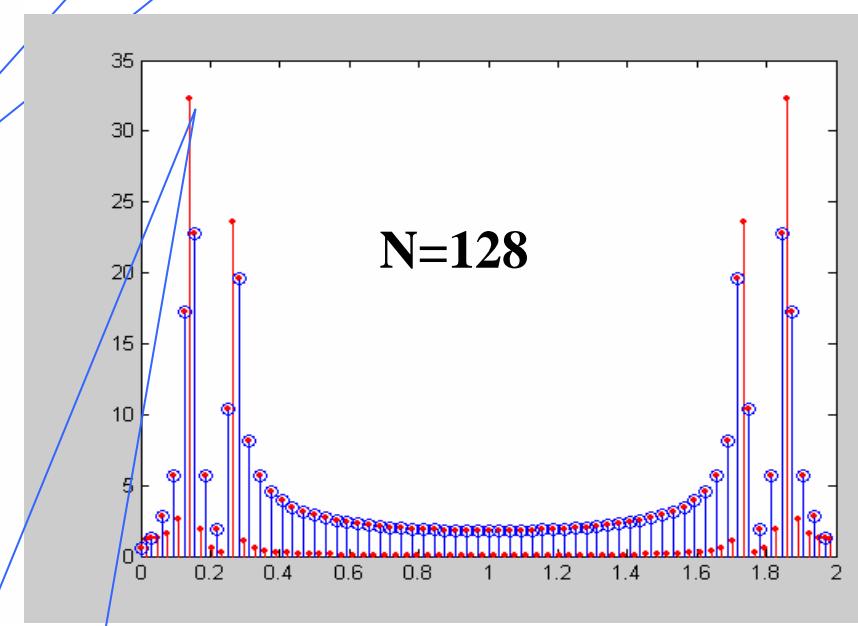


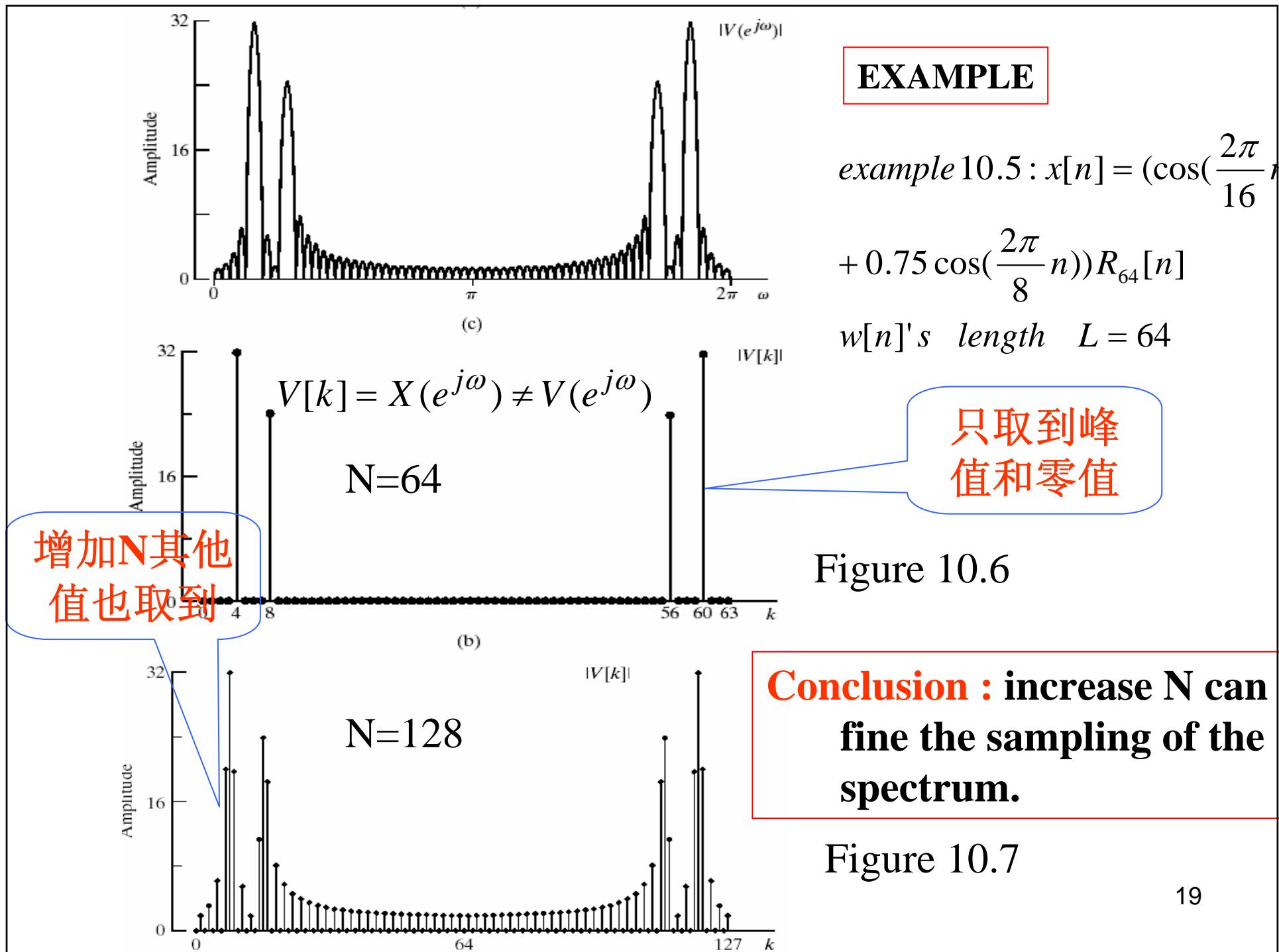
(f)

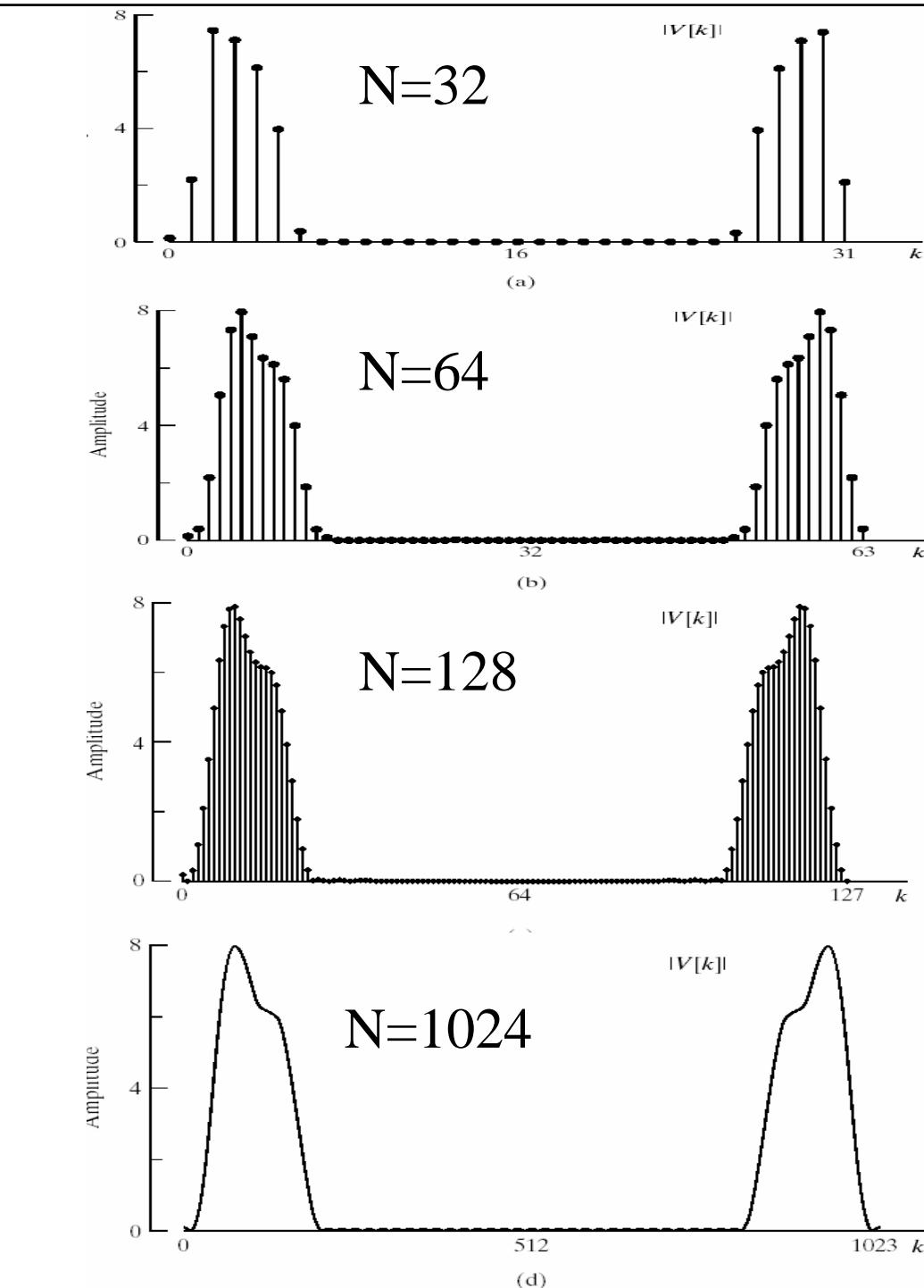


(d)

增加N峰值取到







EXAMPLE

example 10.7 :

$$x[n] = \left(\cos\left(\frac{2\pi}{14}n\right) + 0.75 \cos\left(\frac{4\pi}{15}n\right) \right)$$

$$w[n] = \text{kaiser } (L = 32, \beta = 5.48)$$

$$N = 32 \sim 1024$$

Conclusion: increase N can't increase frequency resolution.

Figure 10.9

MATLAB分
析窗长对
DFT的影响

EXAMPLE

$$f(t) = \cos(2\pi f_1 t) + \cos(2\pi f_2 t), f_1 = 2 \text{ Hz}, f_2 = 2.5 \text{ Hz}, f_s = 64 \text{ Hz},$$

$$f_1[n] = \begin{cases} f(t) |_{t=nT} & 0 \leq n \leq 63 \\ 0 & 64 \leq n < 128 \end{cases}, T = 1/f_s$$

$$f_2[n] = f(t) |_{t=nT} \quad 0 \leq n < 128$$

分别作 128 点 DFT，比较二者的不同。

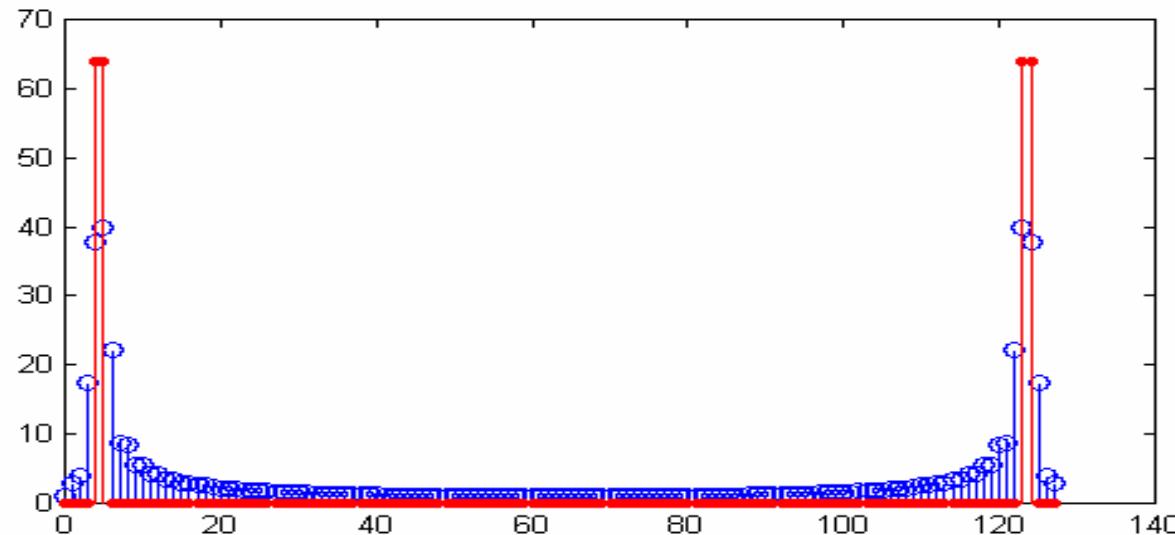
F1[n]:窗长64，矩形窗，DFT点数128

F2[n]:窗长128，矩形窗，DFT点数128

```

L1=64;          L2=128; N=128; T=1/64
n1=0:L1-1;      x1=cos(2*pi*2*n1*T)+cos(2*pi*2.5*n1*T)
n2=0:L2-1;      x2=cos(2*pi*2*n2*T)+cos(2*pi*2.5*n2*T)
k=0:N-1;        X1=fft(x1,N);    X2=fft(x2,N)
stem(k,abs(X1)); hold on; stem(k,abs(X2), 'r.');

```



思考：如何用加窗DFT求周期为N的周期序列的DFS？

即使峰值正好被取样到，

且谱线间隔=主瓣宽的一半。

条件：采用矩形窗； DFT点数=窗长。

EXAMPLE

同前例：手工求解

$$L_1 = 64, L_2 = 128, N_1 = N_2 = 128$$

$$f(t) = \cos(2\pi f_1 t) + \cos(2\pi f_2 t), f_1 = 2 \text{Hz}, f_1 = 2.5 \text{Hz}, f_s = 64 \text{Hz},$$

$$f_1[n] = \begin{cases} f(t) |_{t=nT} & 0 \leq n \leq 63 \\ 0 & 64 \leq n < 128 \end{cases}, T = 1/f_s$$

$$f_2[n] = f(t) |_{t=nT} \quad 0 \leq n < 128$$

$F_1[k]$ 和 $F_2[k]$ 分别是 $f_1[n]$ 和 $f_2[n]$ 的 128 点 DFT

比较 $F_1[k]$ 和 $F_2[k]$ 的谱线， k 为何值时谱线较高？

解：(1) 谱线间隔一样： $\Delta f = \frac{f_s}{N} = 0.5 \text{Hz}$

(2) 两个分量的位置一样： $f_1 = k_1 \Delta f, k_1 = 4$

$$f_2 = k_2 \Delta f, k_2 = 5,$$

根据对称性还有 $k_3 = 128 - k_1 = 124, k_4 = 128 - k_2 = 123$

(3) 主瓣宽：

情况 1： $\Delta_{ml1} = 4\pi / L_1 = 4\Delta f, k = 3, 6, 128 - 3, 128 - 6$ 等谱线幅度也较高

情况 2： $\Delta_{ml2} = 4\pi / L_2 = 2\Delta f$, 其他谱线为 0

结论：

- (1) 关于加窗：增大窗长或改变窗形状（例如选矩形窗）可提高频率分辨率；
改变窗形状可改变旁瓣相对幅度。
通常用增加窗长的方式增大分辨率，而不用改变窗形状，因为会增大旁瓣幅度。
但L太大，时间分辨率降低。
- (2) 关于频谱取样：点数 \geq 窗长（满足频域取样定理）才能重构时域；
增大点数不能提高分辨率，但可取到每个细节，以至于线性内插就可得到较精细的连续频谱。但点数大运算量也大。
考虑到时间分辨率和运算量的要求，N和L的取值需折中。

10.3 the time-dependent Fourier transform

1.definition

$$X[n, \lambda] = \sum_{m=-\infty}^{\infty} x[n+m]w[m]e^{-j\lambda m}$$

$$x[n+m]w[n] = \frac{1}{2\pi} \int_0^{2\pi} X[n, \lambda] e^{j\lambda m} d\lambda$$

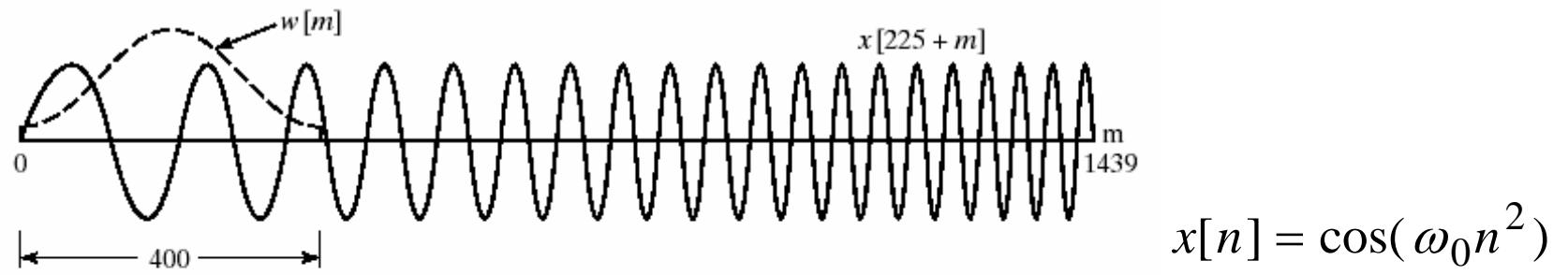


Figure 10.11

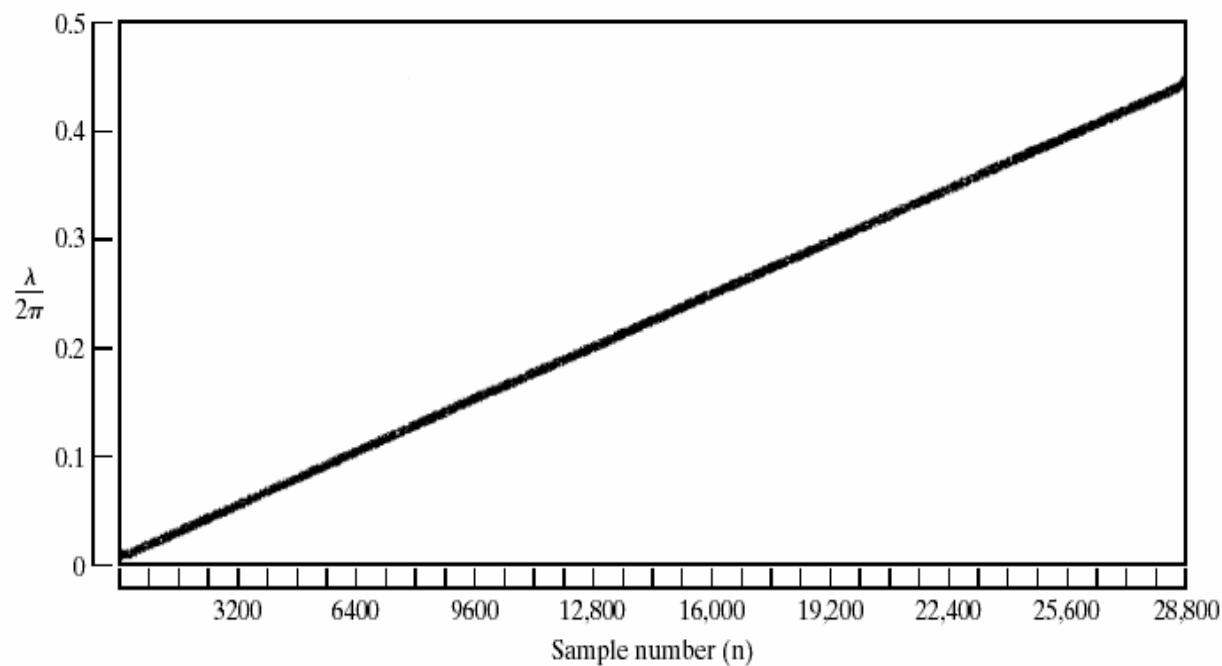


Figure 10.12

小结

10.1 用DFT分析信号的系统

10.2 用DFT分析正弦信号

分析正弦序列（稳定信号）得出结论：
加窗和频谱采样对频谱分析的影响

10.3 依时DFT

将**10.2**的结论应用于分析一般信号

要求：

加窗和取样分别对DFT谱线的影响

频率分辨率的概念，与窗长、窗形状和DFT点数的关系

会分析正弦信号DFT的谱线大致情况

作业和实验

10.21 10.31(a)-(c)

实验 31

34和35（画在一起）

36

37 (B)

39 (A)