研发、设计、测试

雅可比迭代法在图形处理器上实现的研究

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摘要 雅可比迭代法是求解大型线性方程组的基本方法。利用GPU(Graphics Processing Unit,图形处理器)的并行处理能力,将雅可比迭代求解线性方程组过程中运算量较大的部分移植到GPU上执行,以提高运算速度。并分析了影响运算速度的两个因素: CPU-GPU数据交换和共享变量的访问; 实验结果表明采用单个thread访问共享变量判断迭代是否收敛时,线性方程组的阶数为500,速度可以提高45倍以上。

关键词 雅可比迭代 图形处理器 CPU-GPU数据交换 共享变量

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Investigation of implement of Jacobi iteration on GPU

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Abstract

Jacobi iteration is the basic method to solve the large-scale linear equations. In this paper, the parts of Jacobi iteration, which needs a lot of time for calculation, are transplanted on Graphics Processing Unit (GPU) to run, in order to improve the speed to solve the large-scale linear equations with the parallel processing capabilities of GPU. The two factors, which effect the speed, are analyzed: The data exchange between CPU and GPU and the accessing of shared memory. The experiment shows when the order of linear equations is 500, the speed of calculation improves more than 45 times.

Key words Jacobi iteration Graphics Processing Unit (GPU) data exchange between CPU and GPU shared memory

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