

The Ethics/ Skills Interface in Image Manipulation

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Abstract

Image manipulation using computer technology has become a basic skill required in various graphics dependent industries - such as advertising, and the print and electronic media, and for specialist use in institutions for in-house and on-line publishing and the creation of photographs and other visual images made possible by computer technology has allowed misrepresentation with intent to deceive, and difficulty in establishing copyright of original images. The dilemma in teaching techniques of image manipulation is to create a basic ethics/skills interface in the education and work of multimedia practitioners.

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