

网络、通信与安全

流控制传输协议传输流媒体性能研究

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摘要 SCTP协议(Stream Control Transmission Protocol)是一种面向报文的、可靠的传输层协议。它基于不可靠的、无连接的分组IP网络,具有多宿(multi-homing)和多流(multi-streaming)等特性。通过仿真的方法分析,证实SCTP在支持实时多媒体网络应用时的许多性能参数明显优于传统的TCP和UDP,包括数据包投递率、带宽开销、端到端延迟、延迟抖动等。在此基础上,探讨一个适合在流媒体应用中,能够有效提高流媒体传输质量的策略。

关键词 [流传输控制协议](#) [流媒体](#) [性能分析](#)

分类号

Performance study of media streaming over SCTP

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Abstract

Stream Control Transmission Protocol (SCTP) is a message-oriented, reliable transport protocol operating on top of a potentially unreliable connectionless packet service such as IP. It is characterized by multi-homing and multi-streaming. In this paper, we designed and conducted a series of simulation experiments to demonstrate that SCTP may provide significantly advantageous over the traditional TCP and UDP in real-time multimedia applications, in terms of delivery ratio, bandwidth cost, end-to-end delay, jitter, etc. On this basis, we explored a new strategy used to deliver video for streaming media applications with higher quality.

Key words [Stream Control Transmission Protocol \(SCTP\)](#) [media streaming](#) [performance analysis](#)

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