博士论坛

二维寻址与数据置换嵌入的多媒体存储体系

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摘要 针对多媒体处理算法存储访问的特点,提出了一种新的多媒体扩展存储体系。该体系采用二维字节寻址,支持行访问和列访问;将数据置换操作与存储器访问操作相融合,通过数据置换来实现复杂的地址变换。基于此体系设计了指令系统和硬件原型。通过H. 264算法测试表明,所述体系可以减少平均约32. 0%的存储器访问率以及25. 4%的时钟周期数。

关键词 二维寻址 数据置换 并行存储 多媒体处理

分类号

Multimedia memory architecture with 2-D addressing and data permutation embedding

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Abstract

To satisfy rigid performance specifications of accessing to memory of multimedia processing, a novel multimedia memory architecture is proposed in this paper. The architecture is based on 2 dimensional addressing and support access modes such as row and column. Data permutation is merged with load/store operations to realize complex addresses transforming. The instruction set and hardware prototype are designed for the architecture. H. 264 algorithm is used for benchmarking. Experiment results show that the 32.0% memory access times and 25.4% clock cycles can be reduced on the average.

Key words two dimensional addressing data permutation parallel memory multimedia processing

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